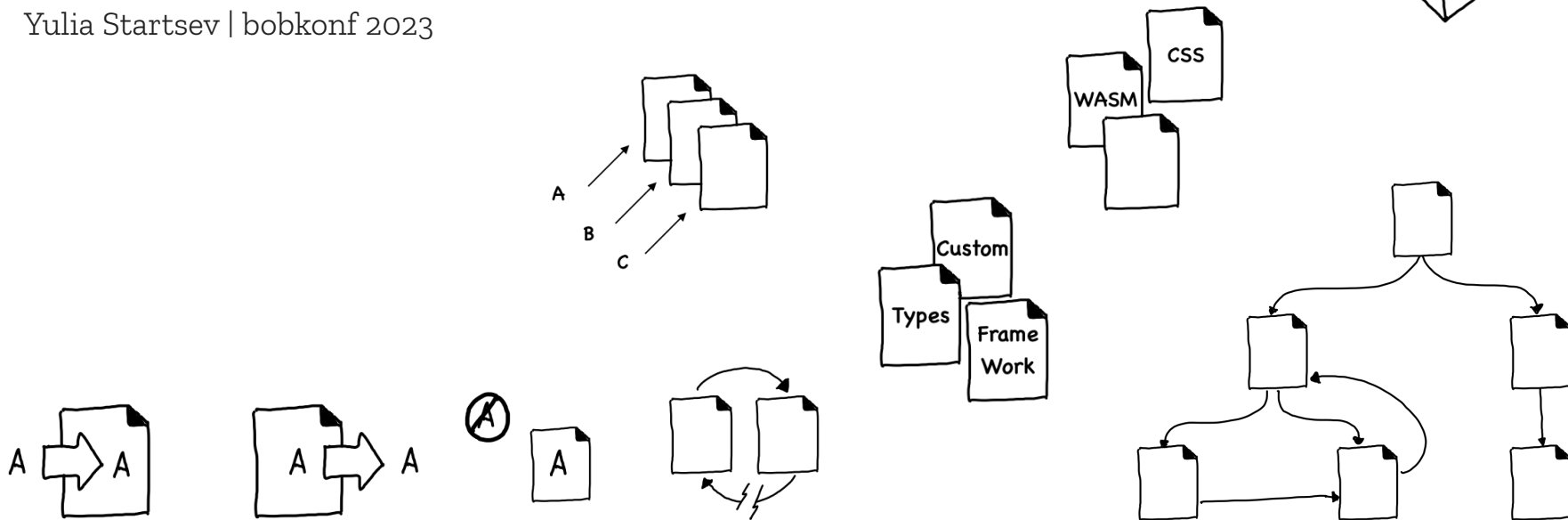


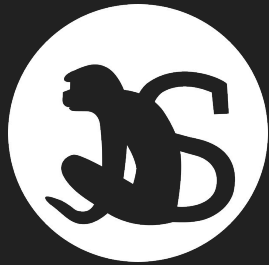
Re-thinking Modules



Yulia Startsev | bobkonf 2023



My name is Yulia.
I work on
Spidermonkey.



Short history of JS modules

```
25
26 extern const char mozJSComponentLoaderProgID[];
27 extern const char jsComponentTypeName[];
28
29 /* 6bd13476-1dd2-11b2-bbef-f0ccb5fa64b6 (thanks, mozbot) */
30
31 #define MOZJSCOMPONENTLOADER_CID \
32 {0x6bd13476, 0x1dd2, 0x11b2, \
33  { 0xb1, 0xf0, 0xc5, 0xf0, 0x64, 0xb6, 0x64, 0xb6 }}
34
35 // Load an ES6 module and all its dependencies.
36 nsresult ImportModule(JSContext* aCx, const nsACString& aResourceURI,
```

Bug [1432901](#) - Part 10: Implement mozJSComponentLoader ImportModule method to synchronously import an ES6 module r=yulia

Jon Coppeard <jcoppeard@mozilla.com>, Tue, 10 May 2022 12:58:09 +0000

Show [annotated diff](#) or [full diff](#)

Show [latest version without this line](#)

Show [earliest version with this line](#)

```
48
49
50 JSObject *mSuperGlobal;
51 JSRuntime *mRuntime;
52 JSContext *mContext;
53 JSObject *mCompMgrWrapper;
54
55 PLHashTable *mModules;
56 PLHashTable *mGlobals;
57 };
```

What Server Side JavaScript needs

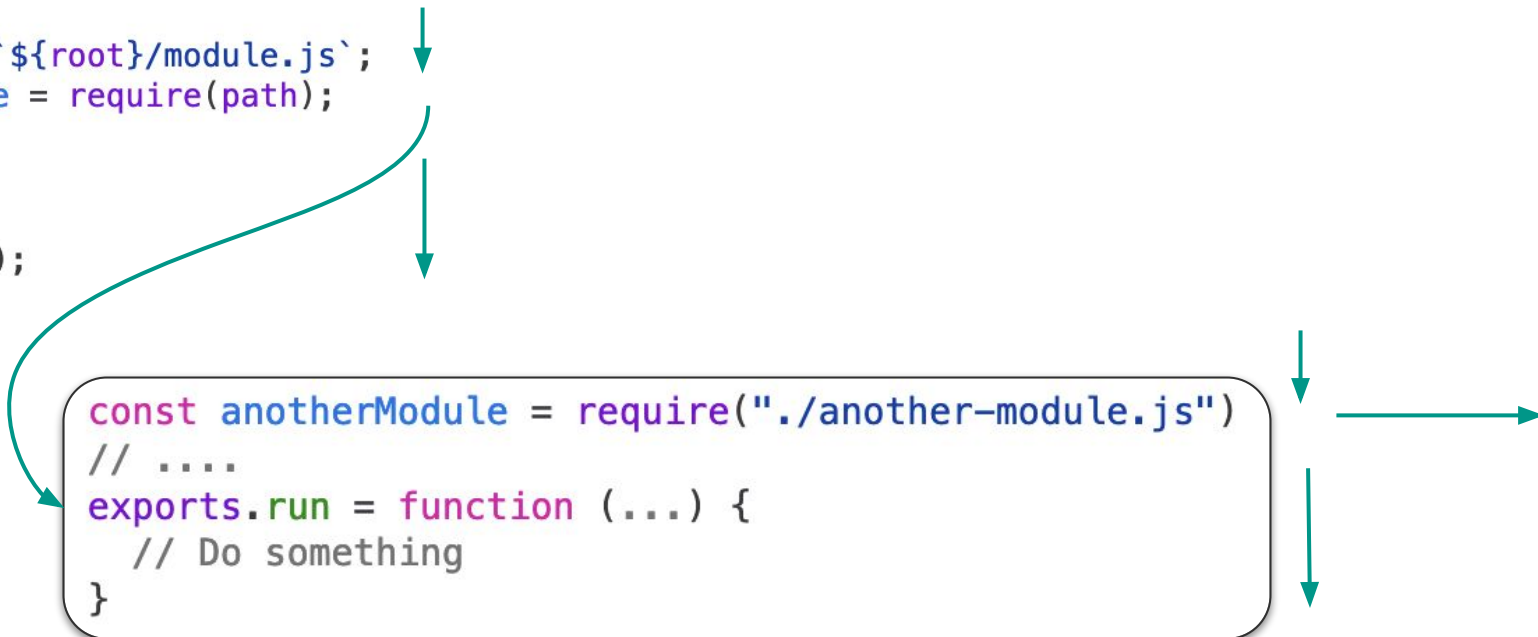
Jan 29, 2009 14:00 · 816 words · 4 minute read

[Server side JavaScript](#) technology has been around for a *long* time. Netscape offered server side JavaScript in their server software back in 1996, and [Helma](#) has existed for a number of years as well. But, server side development has changed a lot over the past few years.

Aptana's [Jaxer](#) gives an innovative view of how you can leverage a JavaScript environment running on both sides of the wire (client and server). Very convenient communication and the ability to easily share code between client and server are big benefits of running JavaScript on the server.

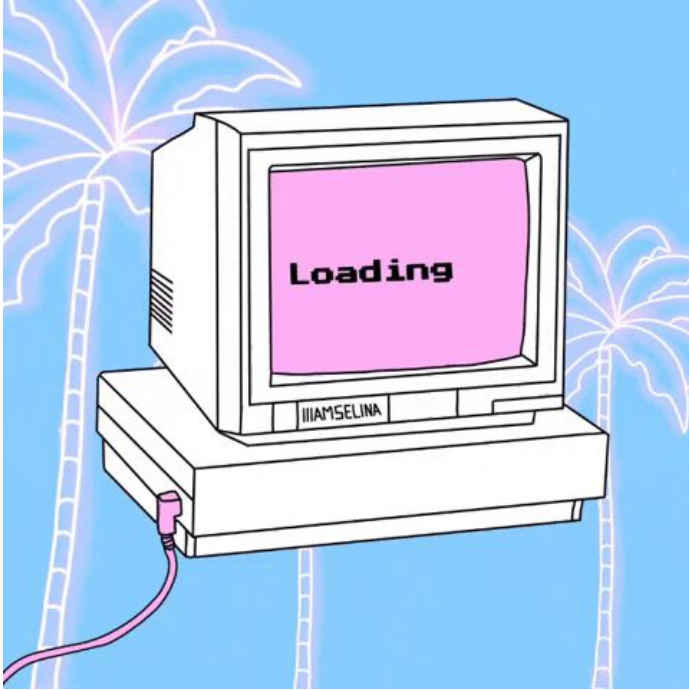
How to *load* a module (CommonJS)

```
// ....  
const path = `${root}/module.js`;  
const MyModule = require(path);  
  
// ....  
MyModule.run();
```



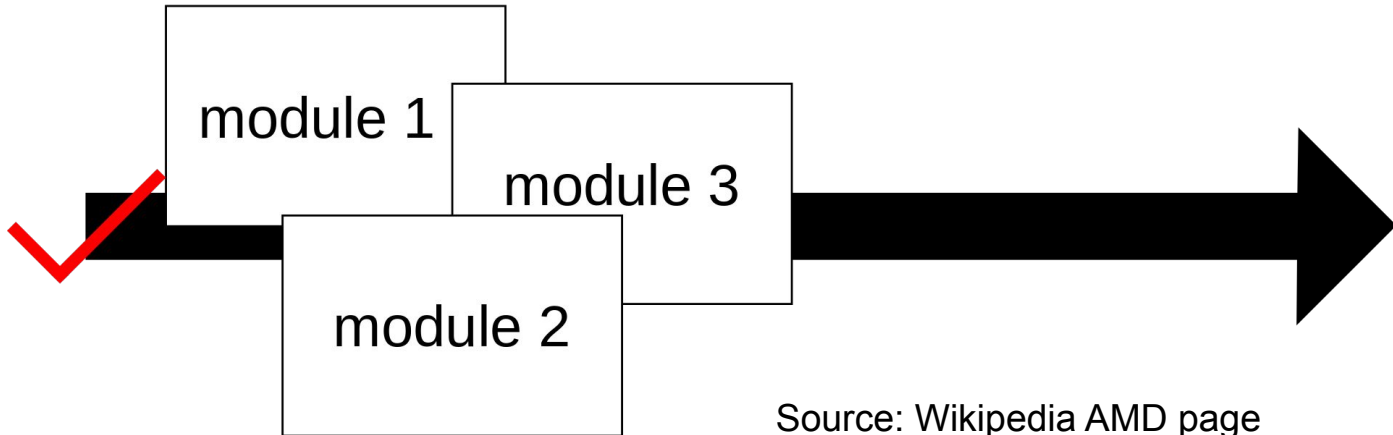
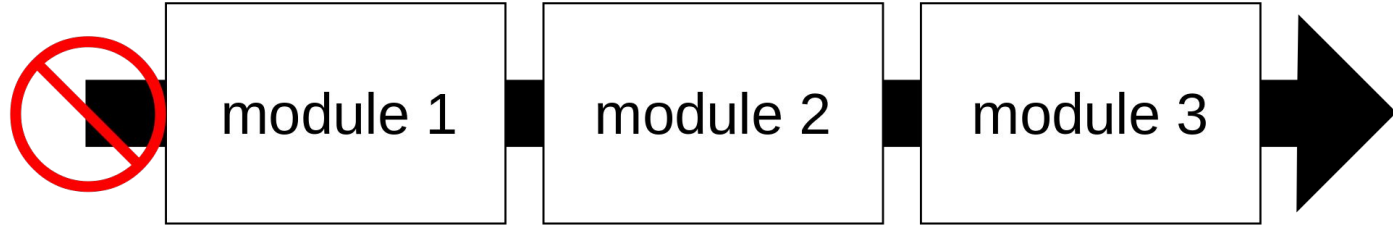
```
const anotherModule = require("./another-module.js")  
// ....  
exports.run = function (...) {  
  // Do something  
}
```

Problem: Synchronous loading



- CommonJS was made for server-side JS.
 - Disk access is much faster than network!
- It implemented *Synchronous Loading*
- This doesn't work very well for the web...

Asynchronous Module Definition (AMD)



Source: Wikipedia AMD page

6 years later: ES6 Modules

- Published in 2015, implemented by all browsers in 2018

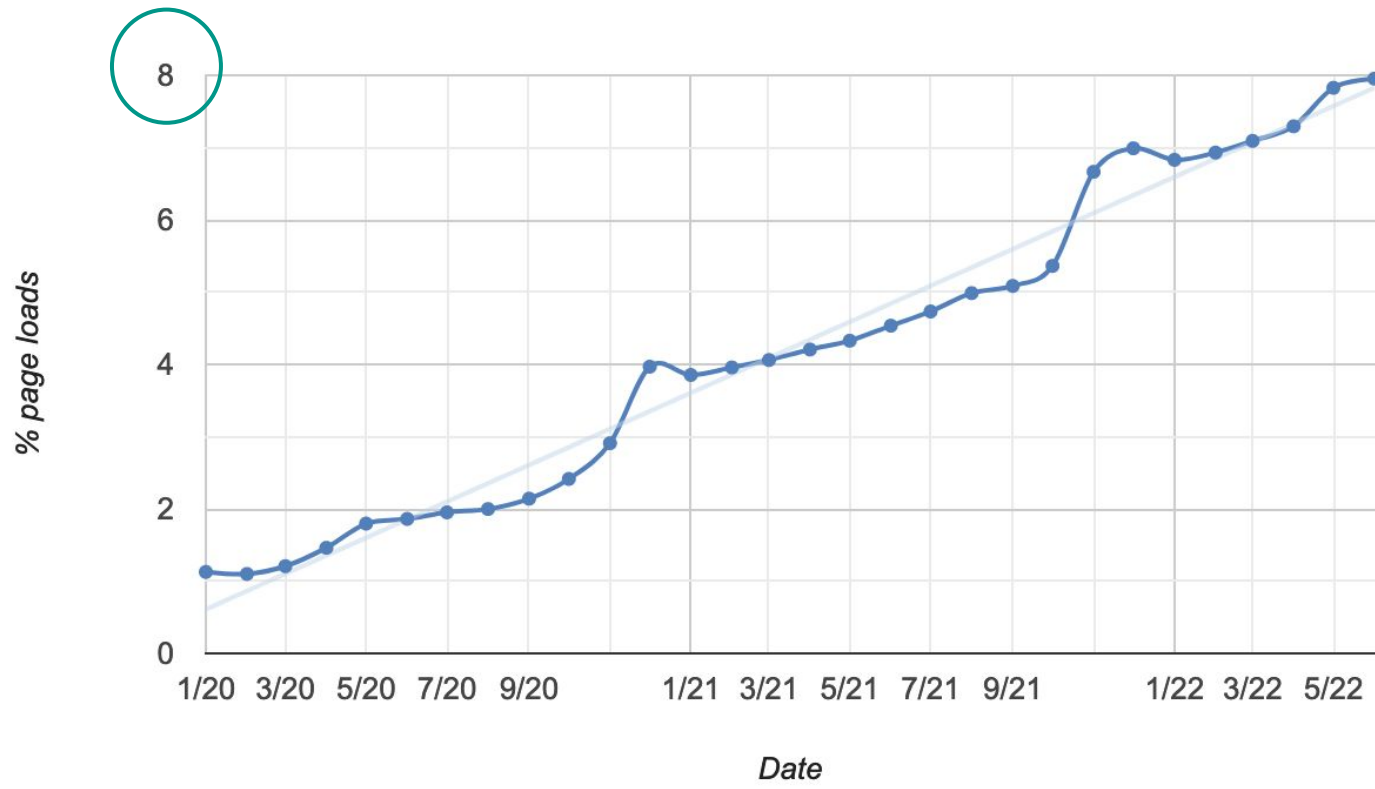
```
import defaultExport from "module-name";
import * as name from "module-name";
import { export1 } from "module-name";
import { export1 as alias1 } from "module-name";
import { export1, export2 } from "module-name";
import { export1, export2 as alias2, ... } from "module-name";
import defaultExport, { export1 [ , [ ... ] ] } from "module-name";
import defaultExport, * as name from "module-name";
import "module-name";
```

```
export let name1, name2, ..., nameN; // also var, const
export let name1 = ..., name2 = ..., ..., nameN; // also var, const
export function functionName(){...}
export class ClassName {...}

// Export list
export { name1, name2, ..., nameN };

// Renaming exports
export { variable1 as name1, variable2 as name2, ..., nameN };

// Default exports
export default expression;
```



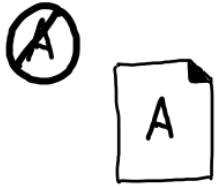
Agenda

- Prelude (history, standards)
- How does the module system work?
- Why is it not being used more?
- Solution space!

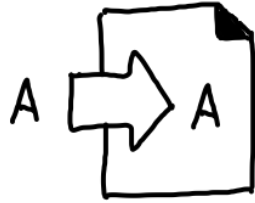
Ok. Let's talk modules.



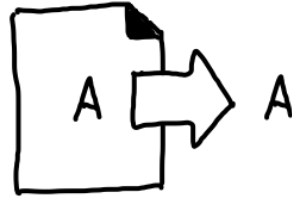
How do ES Modules Work?



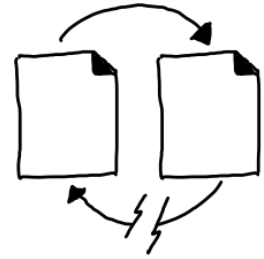
Namespacing



Importing objects



Exposing objects



Cycle breaking

How do ES Modules Work?

`window.A = "A"`

`window.B = "B"`

·

·

·

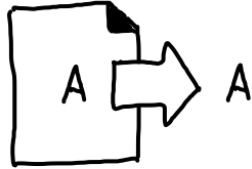
`window.Z = "Z"`

`window.A = "A"`



Namespacing

How do ES Modules Work?



Exposing objects



Export Entries

```
export const A = "AAAAA";
```

How do ES Modules Work?



Importing objects



Import entries

```
import a from "./a.js"
```


How to *load* a module (ES6)

```
import MyModule from "./path.js"  
  
// ...  
  
MyModule.run()
```

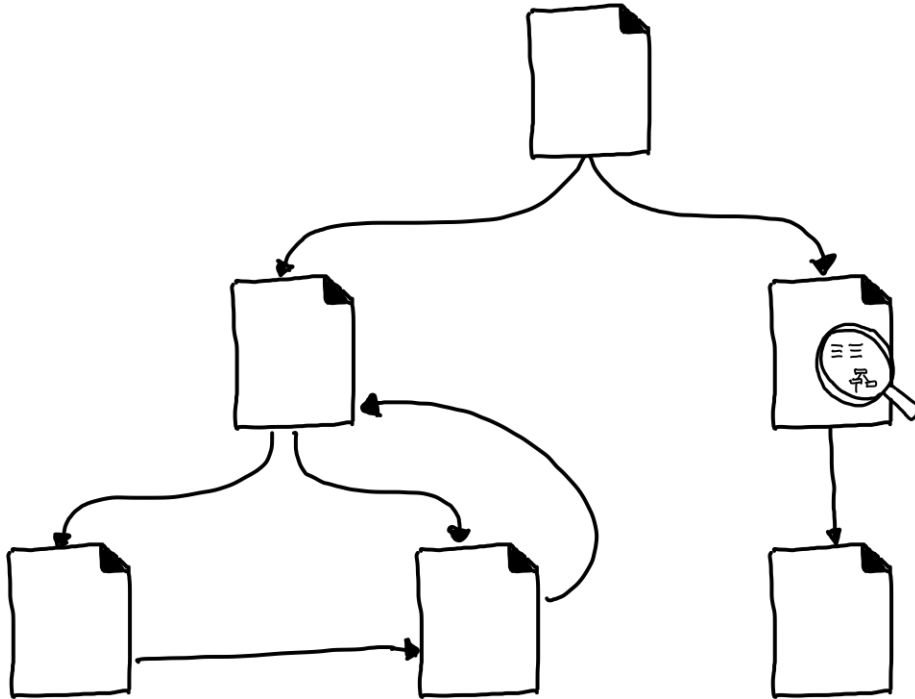
Imports		Exports	
anotherModule	"..."	run	run()



Imports		Exports	
MyModule	"www.com /path.js"		

```
import anotherModule from "./another-module.js"  
  
// ...  
  
function run() { /*...*/ }  
  
export default { run }
```

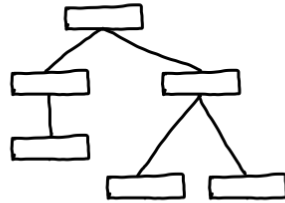
How do ES Modules Work?



The Module Record



Module Record



Parsed source

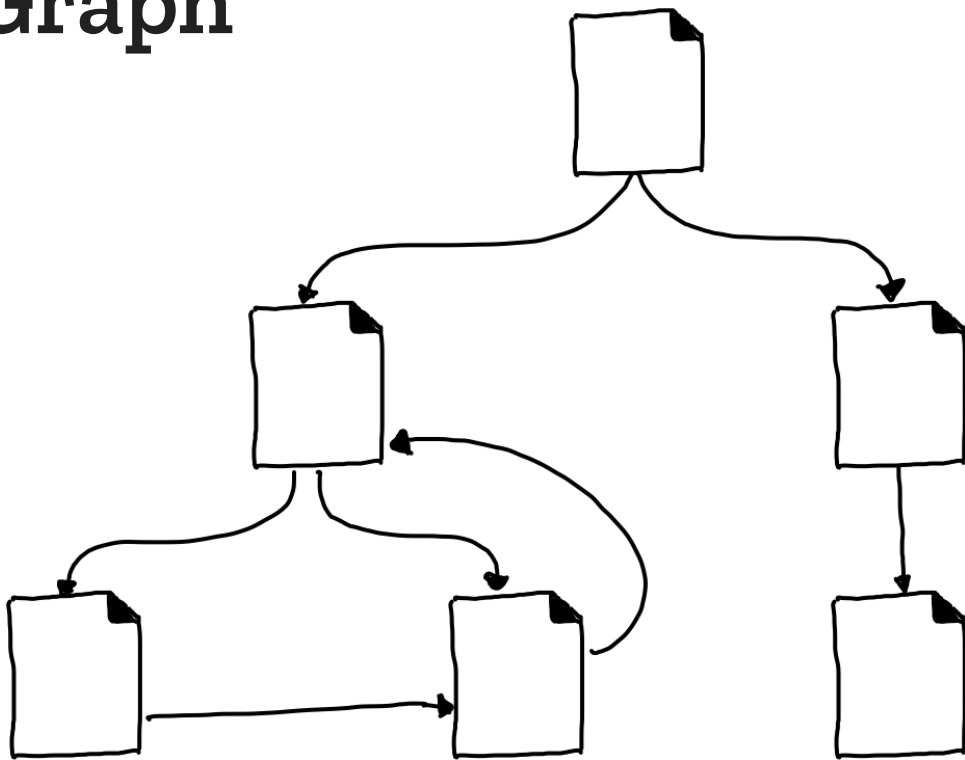


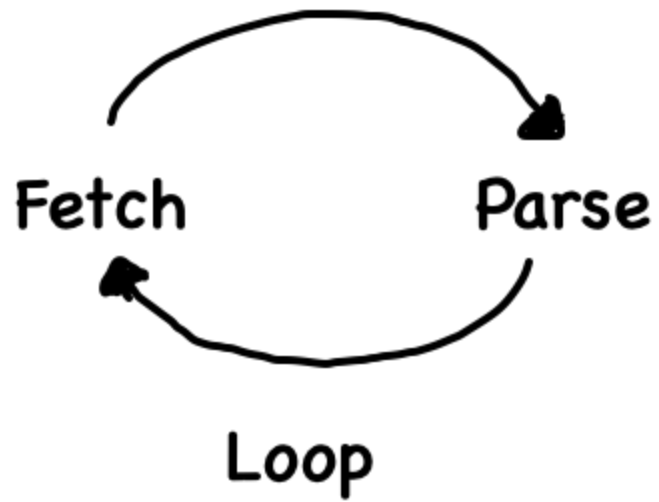
Import entries



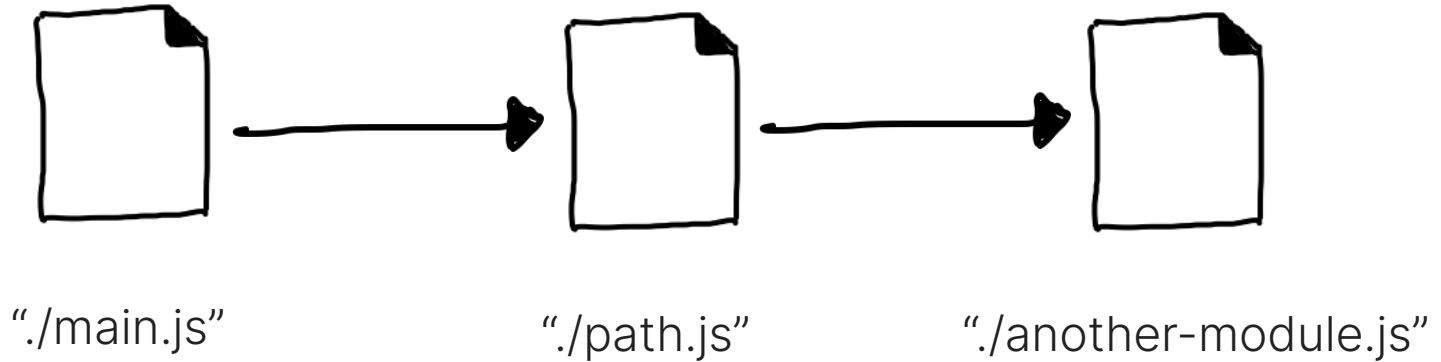
Exports

The ES Module Graph





The Module Map



The Module Map

Resolved to URL Specifier	State
“./main.js”	unlinked
“./path.js”	unlinked
“./another-module.js”	unlinked

The Module Map

Resolved to URL Specifier	State
“./main.js”	fetching
“./path.js”	unlinked
“./another-module.js”	unlinked

The Module Map

Resolved to URL Specifier	State
“./main.js”	fetch
“./path.js”	unlinked
“./another-module.js”	unlinked

The Module Map

Resolved to URL Specifier	State
“./main.js”	linking
“./path.js”	unlinked
“./another-module.js”	unlinked

The Module Map

Resolved to URL Specifier	State
“./main.js”	linking
“./path.js”	linking
“./another-module.js”	unlinked

The Module Map

Resolved to URL Specifier	State
“./main.js”	linking
“./path.js”	linking
“./another-module.js”	linking

The Module Map

Resolved to URL Specifier	State
“./main.js”	linking
“./path.js”	linking
“./another-module.js”	linked

The Module Map

Resolved to URL Specifier	State
“./main.js”	linking
“./path.js”	linked
“./another-module.js”	linked

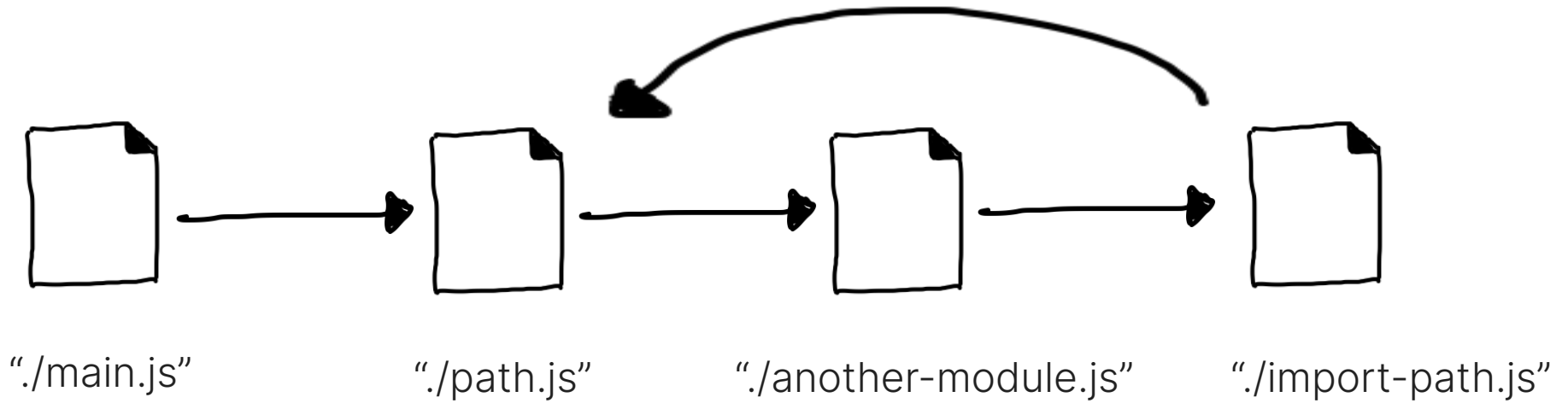
The Module Map

Resolved to URL Specifier	State
“./main.js”	linked
“./path.js”	linked
“./another-module.js”	linked

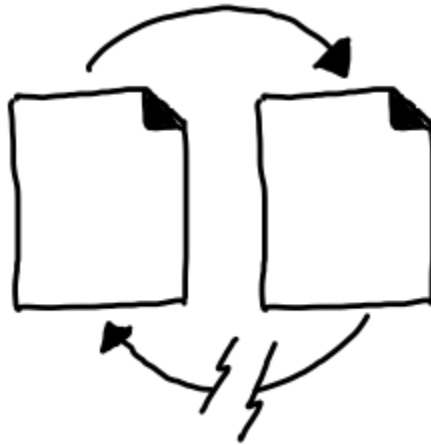
The Module Map

Resolved to URL Specifier	State
“./main.js”	linked
“./path.js”	linked
“./another-module.js”	linked
“./import-path.js”	unlinked

The Module Map



The Module Map: Cycle breaking



The Module Map: Cycle breaking

Resolved to URL Specifier	State
“./main.js”	linked
“./path.js”	linked
“./another-module.js”	linked
“./import-path.js”	linking

The Module Map: Cycle breaking

Resolved to URL Specifier	State
“./main.js”	linked
“./path.js”	linked
“./another-module.js”	linked
“./import-path.js”	linked

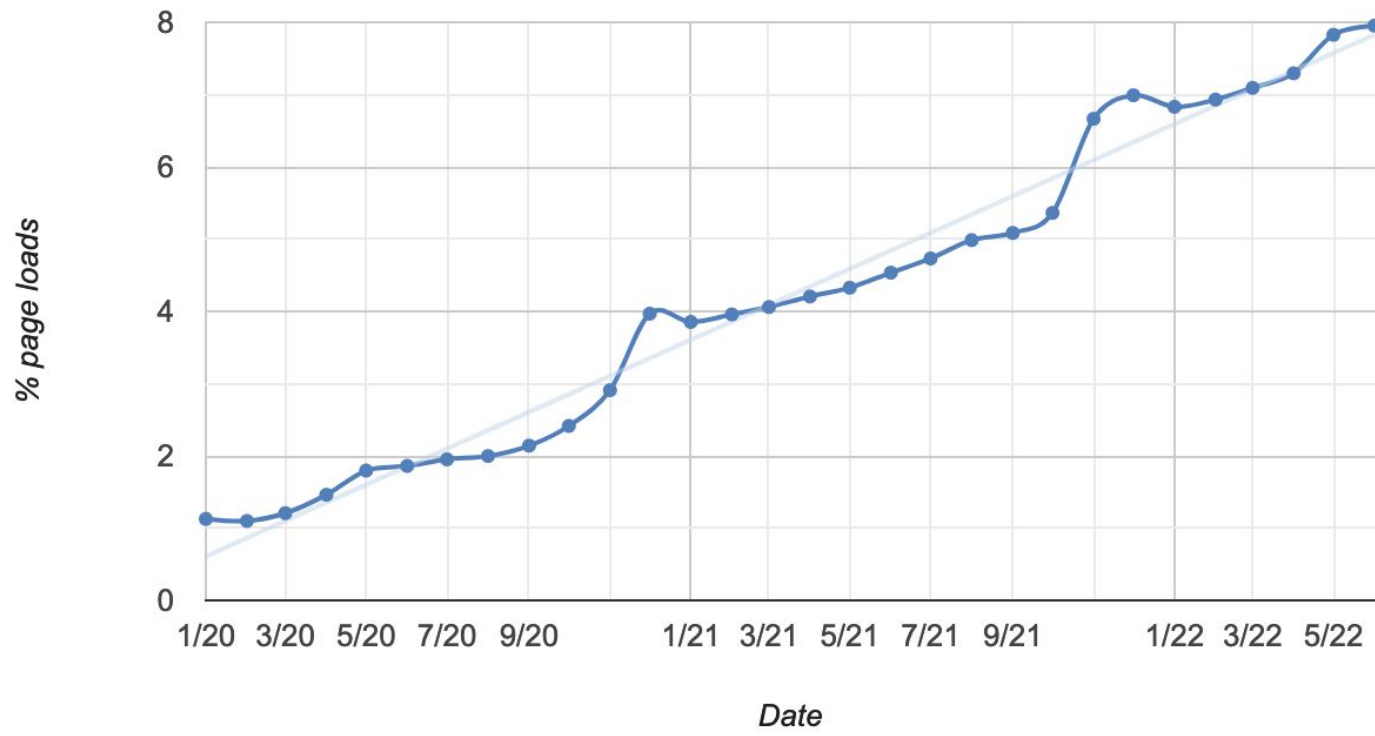
```
import MyModule from "MyModule";
```

Why URLs?

```
import MyModule from "./a/url/path/MyModule.js"
```

Summary

- The module system is
 - Async & Non-interrupting
 - Allows cyclic dependencies
 - Relies on the host's security mechanisms
 - A global module map



Why?

Exploring the Firefox case

```
25
26 extern const char mozJSComponentLoaderProgID[];
27 extern const char jsComponentTypeName[];
28
29 /* 6bd13476-1dd2-11b2-bbef-f0ccb5fa64b6 (thanks, mozbot) */
30
31 #define MOZJSCOMPONENTLOADER_CID \
32     {0x6bd13476, 0x1dd2, 0x11b2, \
33     { 0xbb, 0xef, 0xf0, 0xcc, 0xb5, 0xfa, 0x64, 0xb6 }}
34
35 class mozJSCompor
```

initial JS component loader w
shaver%netscape.com <shav
[Show annotated diff](#)
[Show latest version without thi](#)
[Show earliest version with this](#)

Tue, 7 Sep 1999 06:18:08 +0000

```
43
44 protected:
45     nsCOMPtr<nsIComponentManager> mCompMgr;
46     nsCOMPtr<nsIXPCConnect> mXPC;
47     nsresult RegisterComponentsInDir(PRInt32 when, nsIFileSpec *dir);
48     JSObject *GlobalForLocation(const char *aLocation);
49
50     JSObject *mSuperGlobal;
51     JSRuntime *mRuntime;
52     JSContext *mContext;
53     JSObject *mCompMgrWrapper;
54
55     PLHashTable *mModules;
56     PLHashTable *mGlobals;
57 };
```

Deferred Module Evaluation

```
import aMethod from "./a.js";
```

```
function rarelyUsedA() {  
  // ...  
  const aValue = aMethod();  
}
```

```
function alsoRarelyUsedA() {  
  // ...  
  const aValue = aMethod();  
}
```

```
// ...
```

```
function eventuallyCalled() {  
  rarelyUsedA();  
}
```

```
async function lazyAMethod(...args) {  
  const aMethod = await import("./a.js");  
  return aMethod(...args);  
}
```

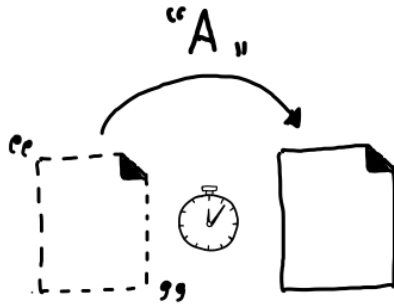
```
async function rarelyUsedA() {  
  // ...  
  const aValue = await aMethod();  
}
```

```
async function alsoRarelyUsedA() {  
  // ...  
  const aValue = await aMethod();  
}
```

```
// ...
```

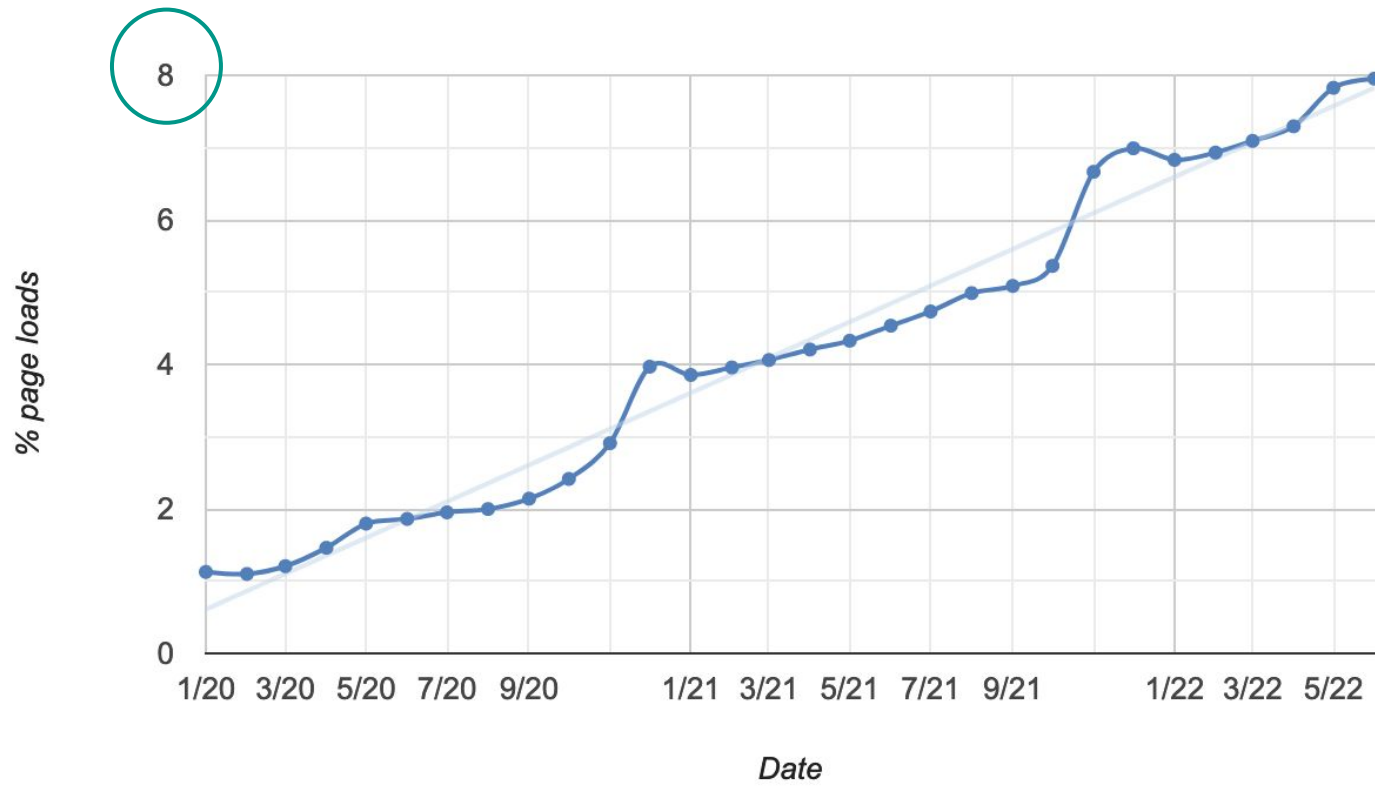
```
function eventuallyCalled() {  
  rarelyUsedA();  
}
```

Unfortunately, "ESM-only" would mean that CJS clients can't use it, so that'd be a user-hostile move. Packages should be CJS-only to be maximally compatible.



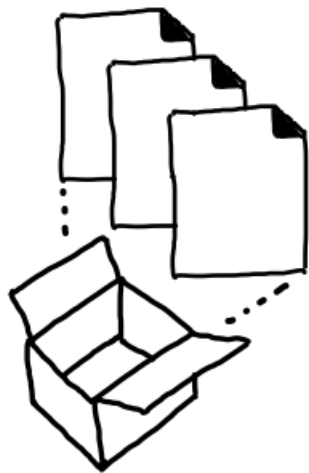
**Deferred module
evaluation**

Exploring the Bundler case





In-line modules



Better bundling

Exploring the WASM case

Import Reflection

```
import module x from "<specifier>"
```

Import Reflection

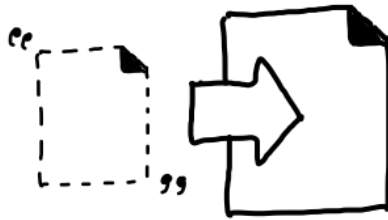
```
import module FooModule from "./foo.wasm";  
FooModule instanceof WebAssembly.Module; // true
```

```
// For example, to run a WASI execution with an API like Node.js WASI:  
import { WASI } from 'wasi';  
const wasi = new WASI({ args, env, preopens });
```

```
const fooInstance = await WebAssembly.instantiate(FooModule, {  
  wasi_snapshot_preview1: wasi.wasiImport  
});
```

```
wasi.start(fooInstance);
```

import module "x"



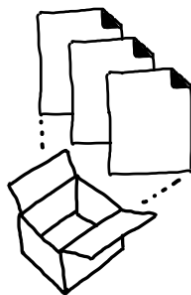
Import reflection

Limitations Summary

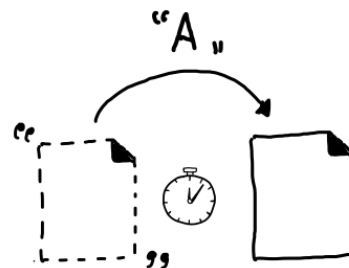
- No upgrade path from CommonJS!
- Loading time takes much more time than bundles
- Custom loading patterns are not supported



Components (WASM)



Better bundling

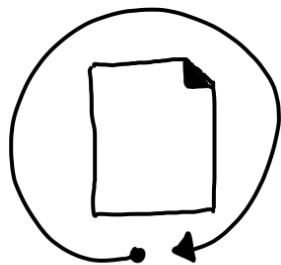


Deferred module
evaluation

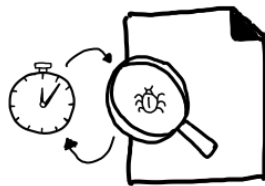
But wait, there's more!

- The module system cannot:
 - Stop part way during instantiation
 - Re-instantiate a module
 - Remove a module (GC)

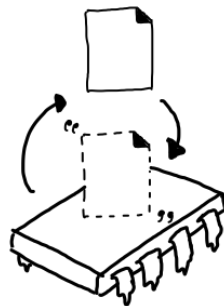
But wait, there's more!



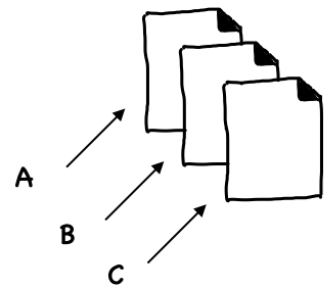
Hot reloading



Persistent testing



Low memory module reuse



Import map generation

mozilla

**How do we get
our module system
to do all this?**



Francine

http://diana-adrienne.com/purecss-francine/

David Zhou  @dz

i tried @cyanharlow's incredible pure css portrait in an old version of opera and well, the disclaimer wasn't lying: "so the live preview will most likely look laughable in anything other than chrome" [github.com/cyanharlow/pur...](https://github.com/cyanharlow/purecss-francine)

7:17 PM - May 1, 2018

1,269 likes 424 people are talking about this

Mayowa Tomori @mdotslash

And Netscape Navigator for the true romantics amongst you. pic.twitter.com/hO12KvVoJg

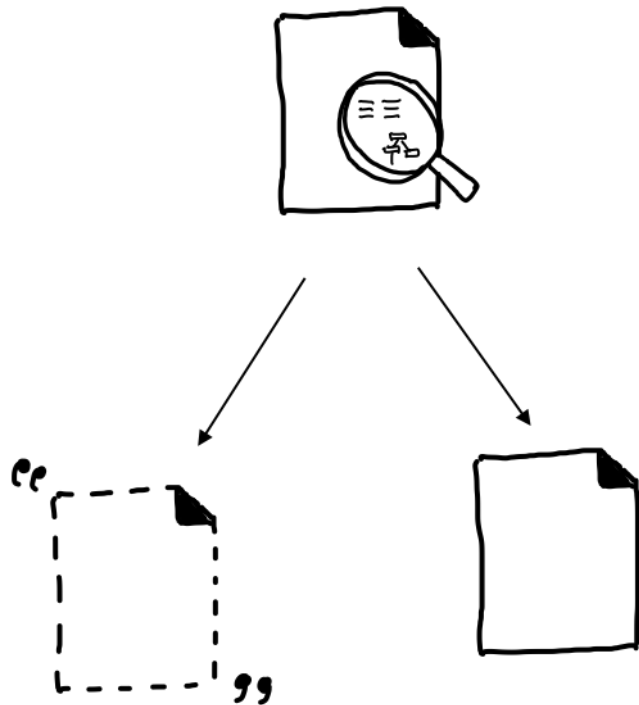
4:50 AM - May 2, 2018

238 retweets 54 people are talking about this

[Pure CSS Francine](#) by Diana Smith

mozilla

How do we get our module system to do all this?





**TC
39**

A Proposal

Motivation

Use cases

- _____
- _____
- _____

Solution(s)

{ _____
_____ }

Interactions

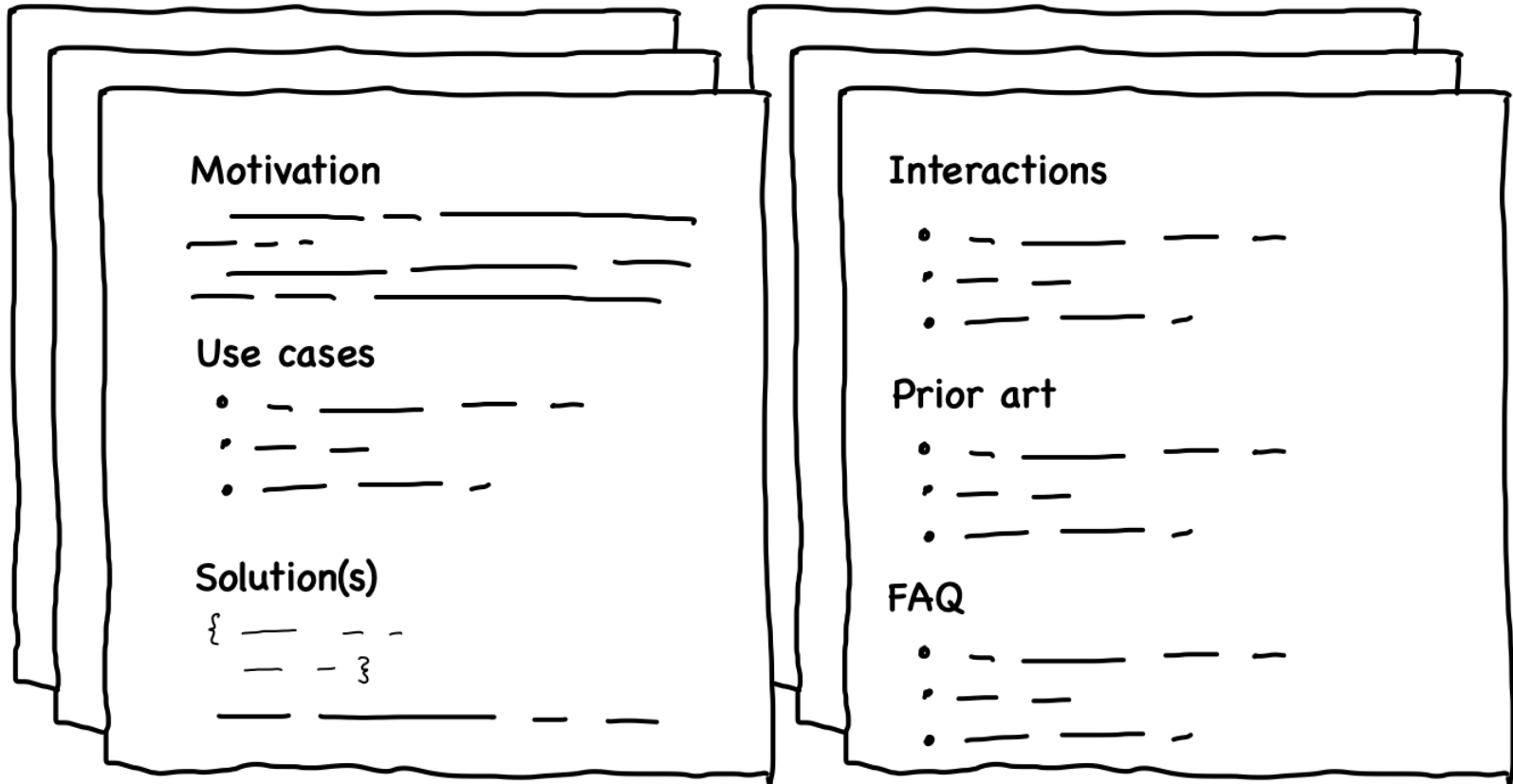
- _____
- _____
- _____

Prior art

- _____
- _____
- _____

FAQ

- _____
- _____
- _____



Motivation

Use cases

- _____
- _____
- _____

Solution(s)

{ _____
_____ }

Interactions

- _____
- _____
- _____

Prior art

- _____
- _____
- _____

FAQ

- _____
- _____
- _____

Structured Information & Facilitating Critique

Software architecture is there to deal with
all the *how* questions.

- Author forgotten by my husband

List of technologies

Automation 2 (researched)



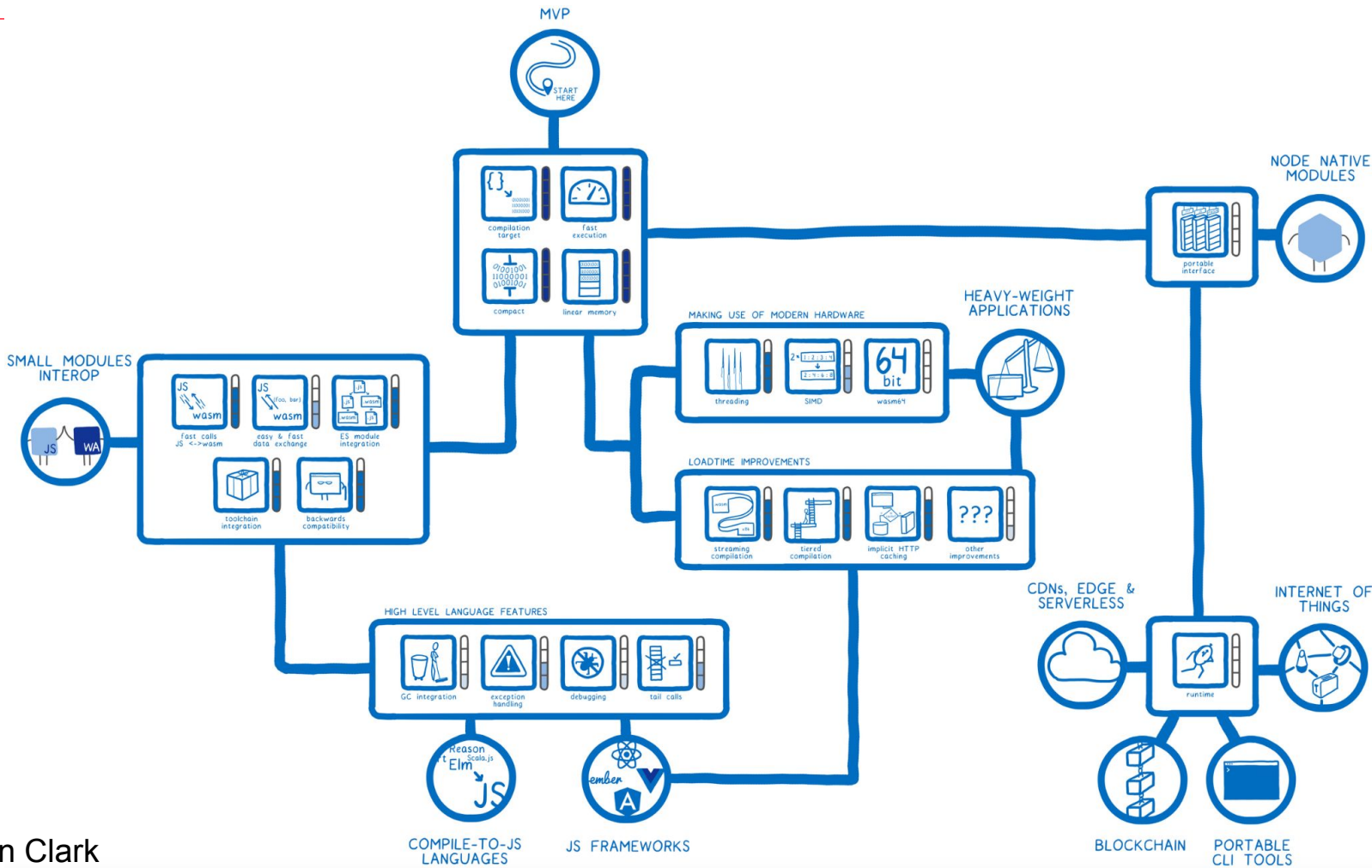
Key technology for automatic mass production.

Cost: 5 1 1 1 1 1 x 80

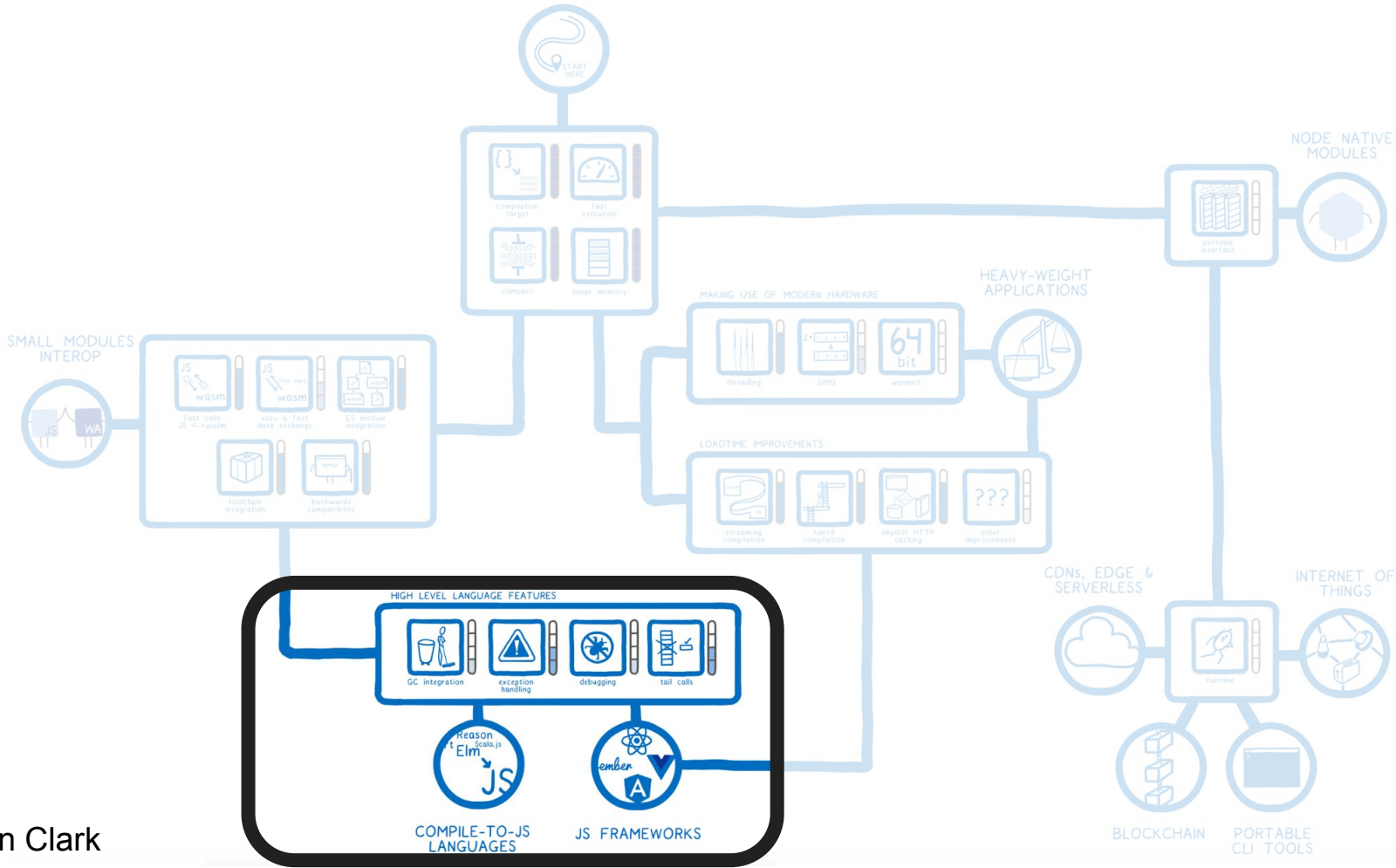
Effects: 2

Research progress: 65/100 (60%) Press T to start a new research.

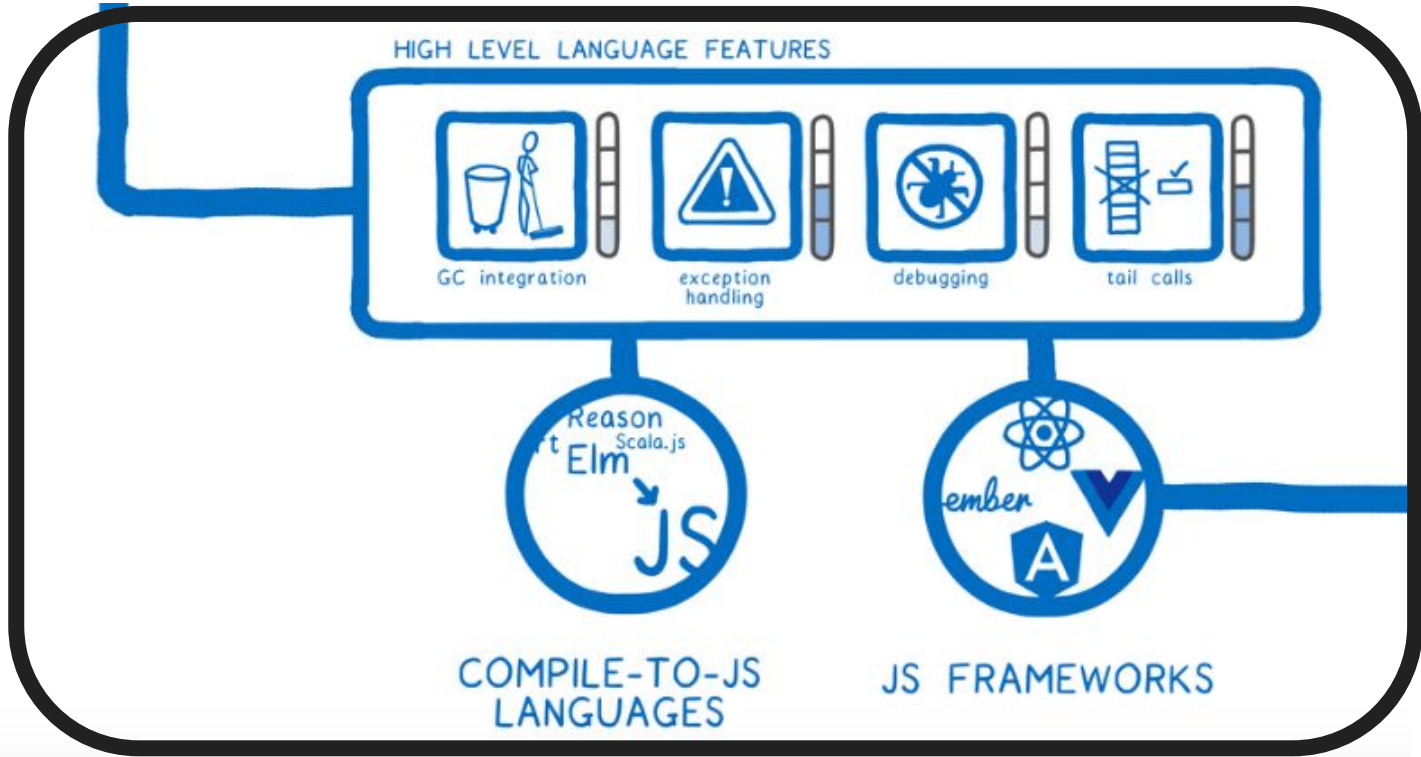




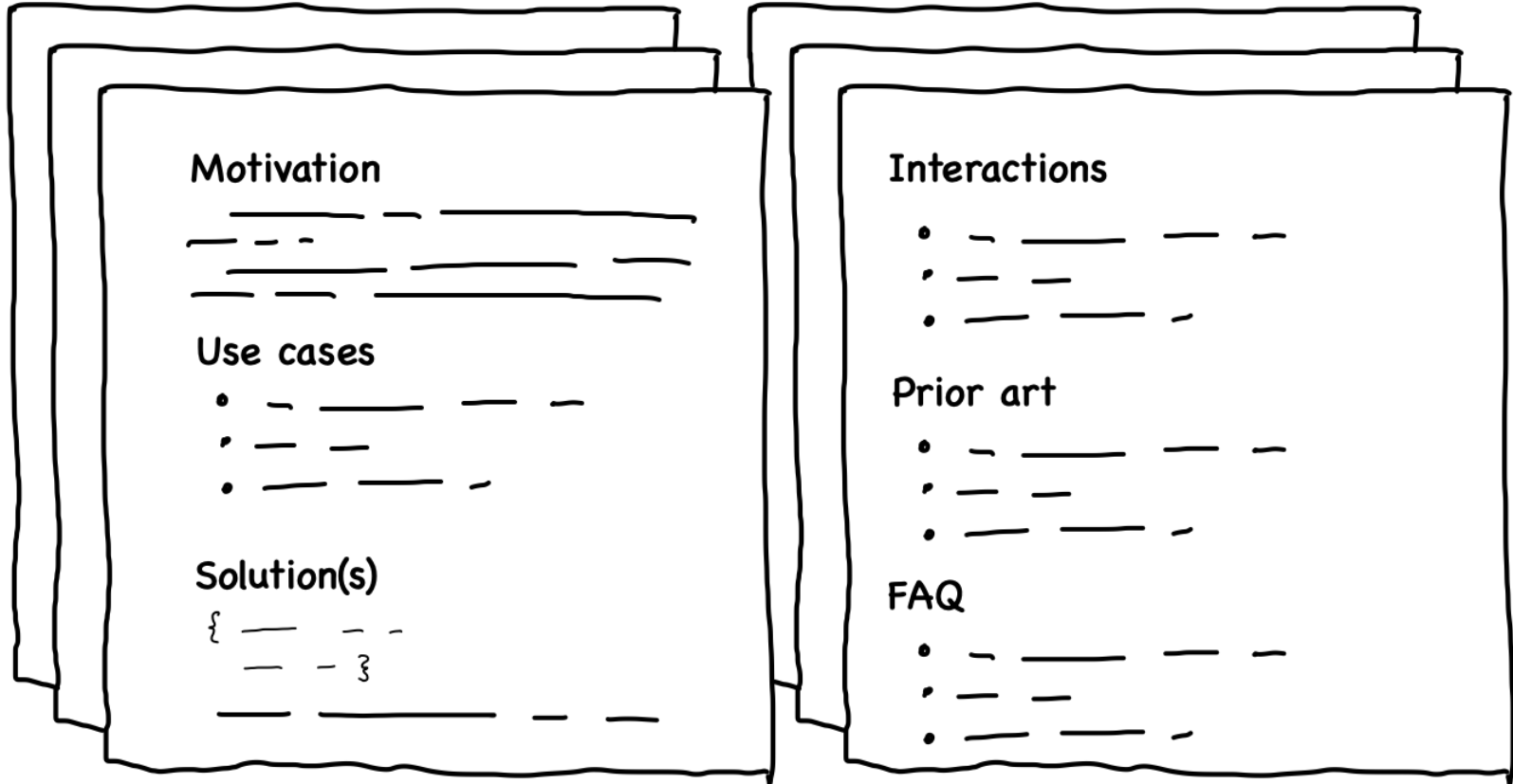
By: Lin Clark



By: Lin Clark



Layered Proposal



Organizing Principle: Structure is shaped by Dependencies

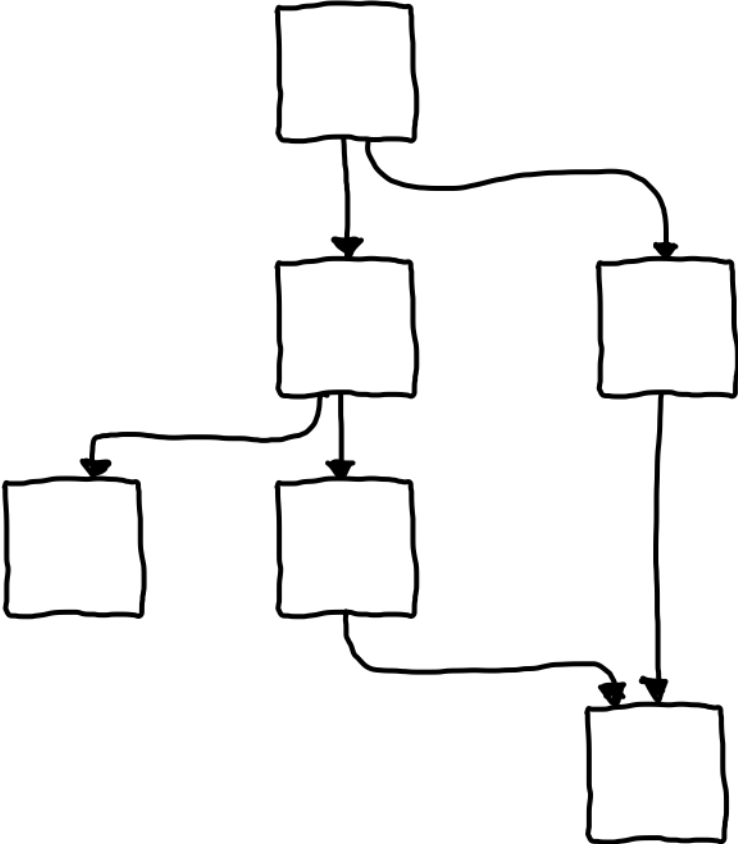
Layered Proposal

Layer 0

Layer 1

Layer 2

Layer 3



Defining a Layer

- A layer is a **collection** of work that
 - Has the same dependencies
 - Or must be worked on in parallel
- A layer is **complete when all of it's proposals advance**

Defining a Layer

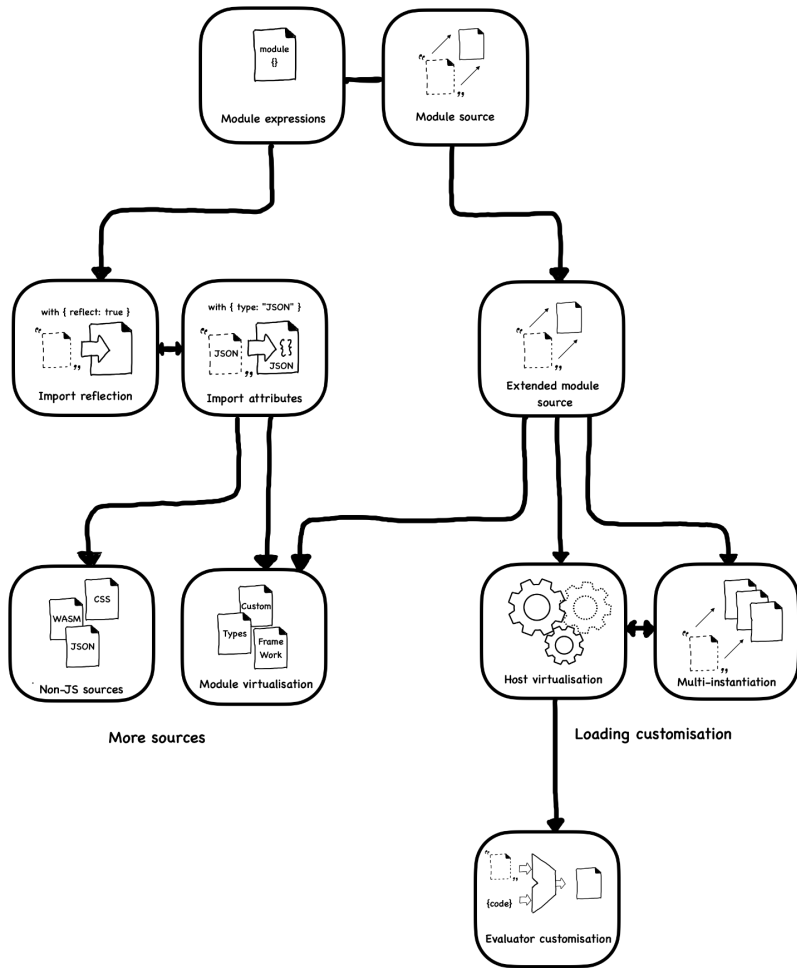
- Work can continue on proposals blocked by a layer
- Work blocked by a layer is easily identifiable
- Importance of a layer or layer component can be identified by its dependencies

Layer 0:
Exposing the module object

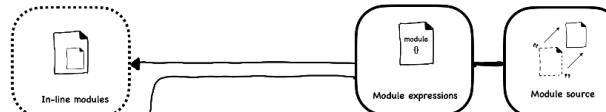
Layer 1:
Import/Export modification

Layer 2:
Virtualisation

Layer 3:
TBD



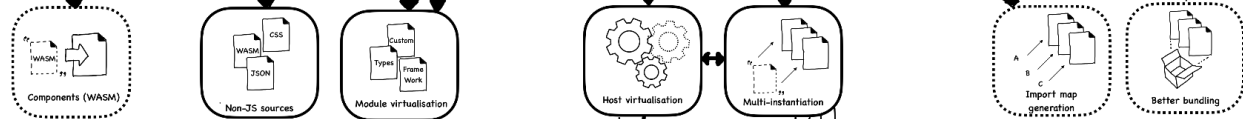
Layer 0:



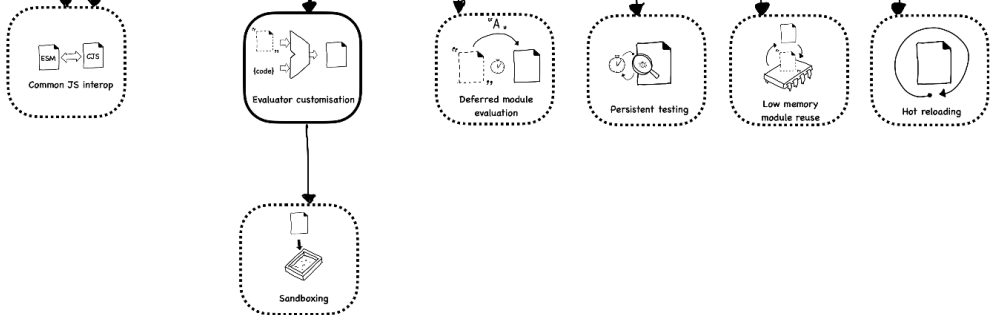
Layer 1:



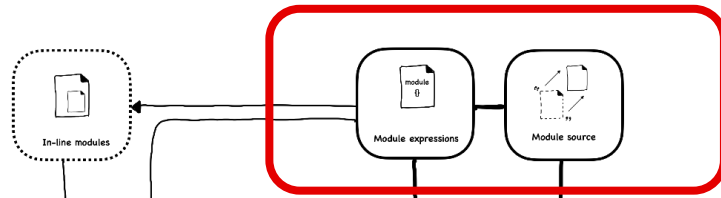
Layer 2:



Layer 3:



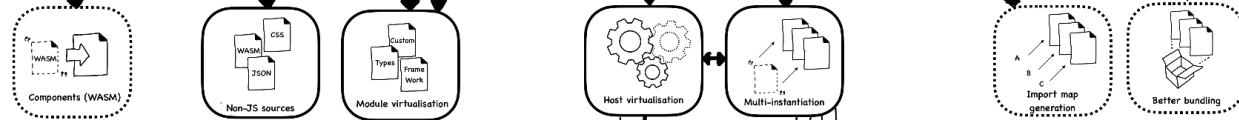
Layer 0:



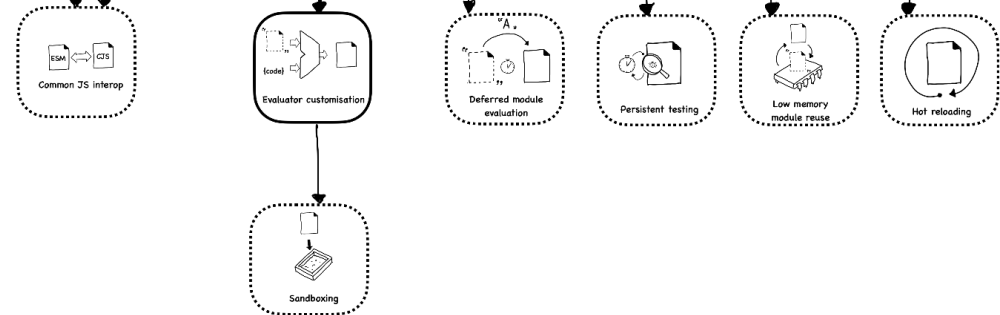
Layer 1:

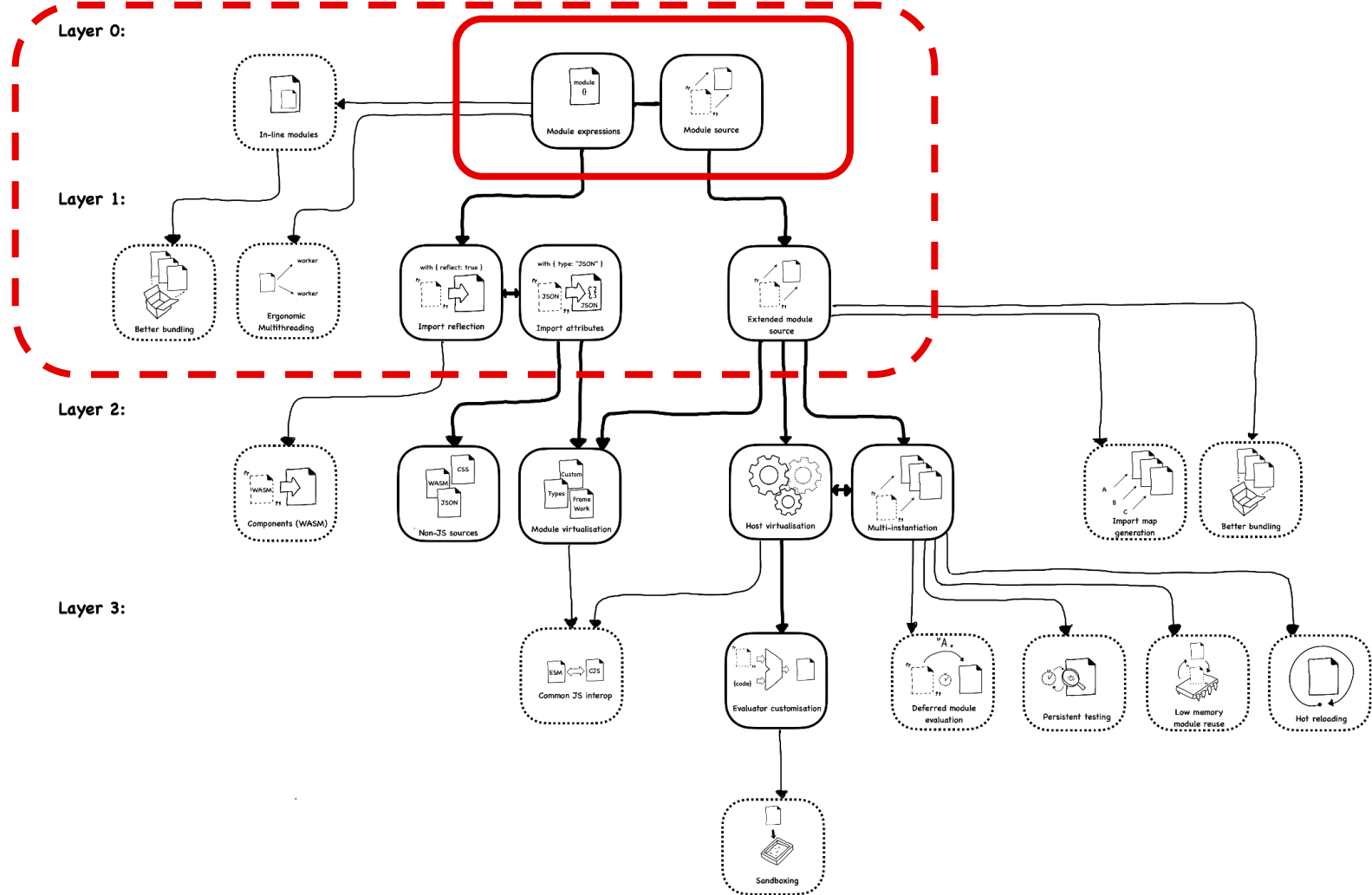


Layer 2:



Layer 3:

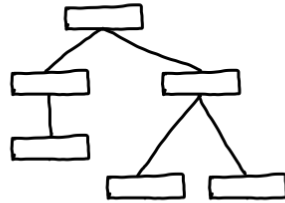




Our focus: The Module Record



Module Record



Parsed source



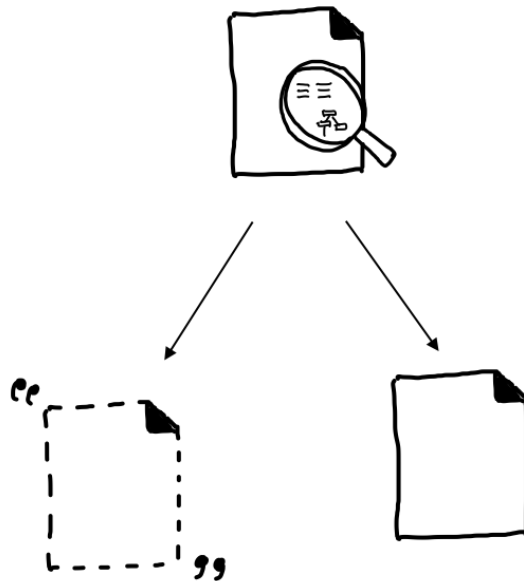
Import entries



Exports

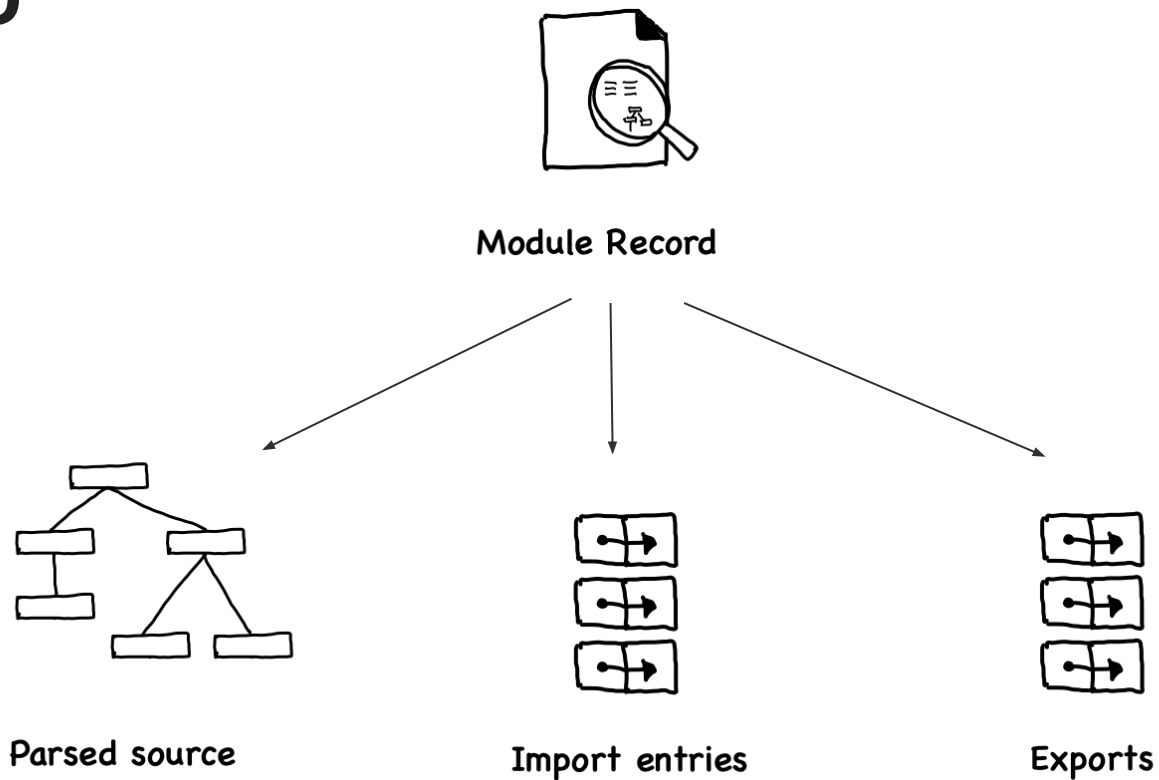
Layer 0 Walkthrough

Layer 0

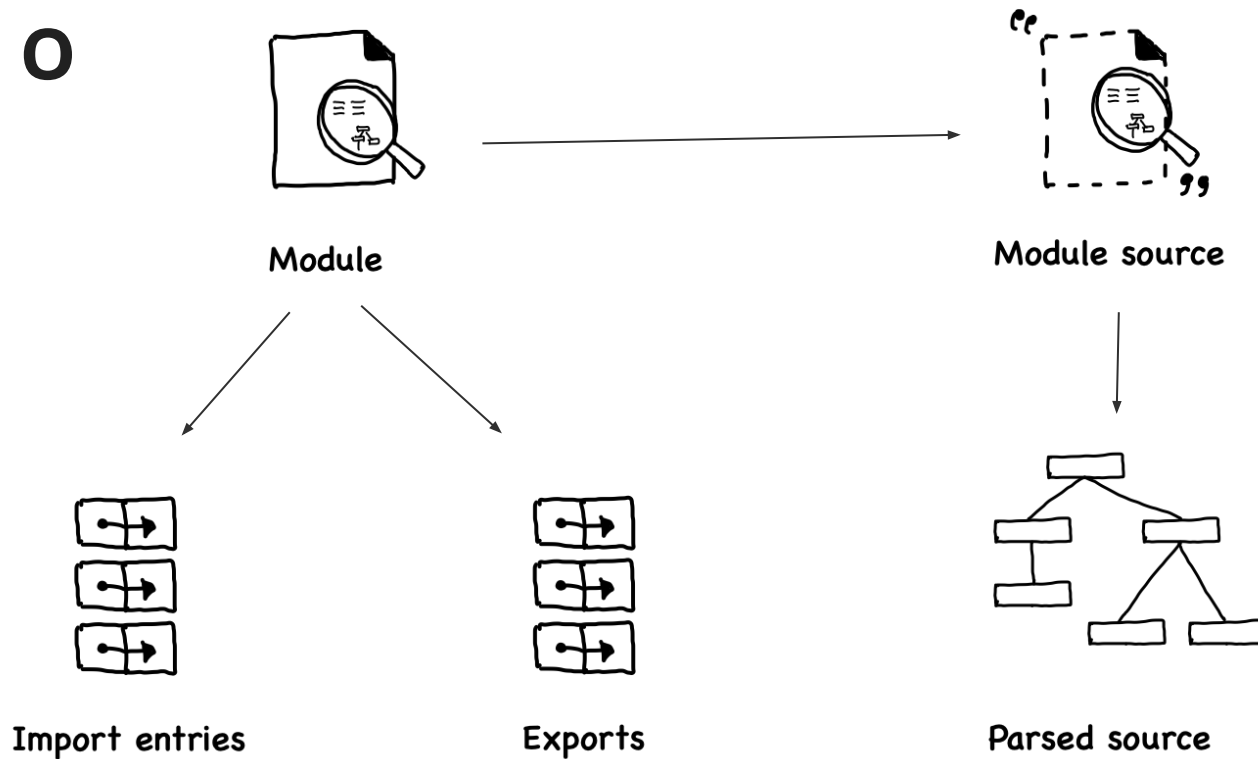


Refactoring module record

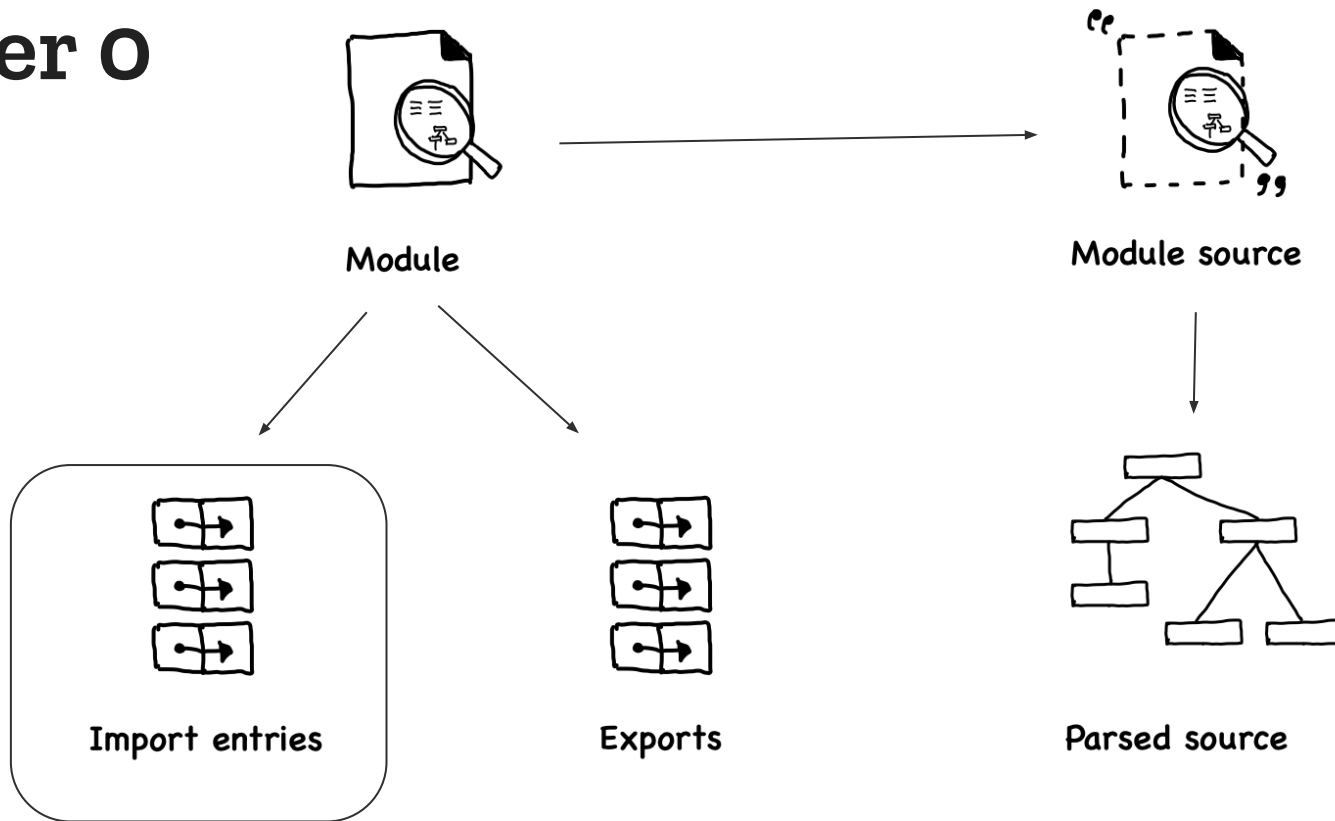
Layer 0



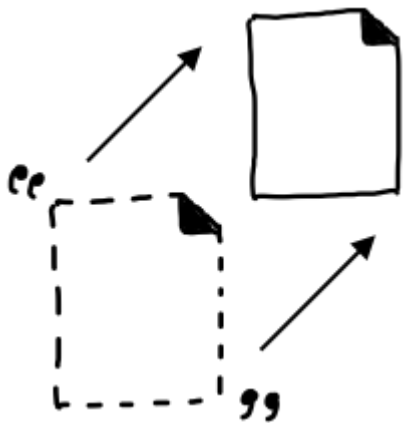
Layer 0



Layer 0



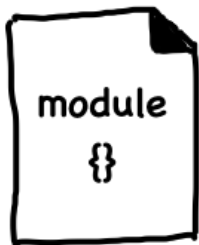
Layer 0: Module Source



- A module source contains statically analyzable information

Layer 0:

Module expressions / declarations



- Module expressions expose a bound module object that can be executed
- Two proposals

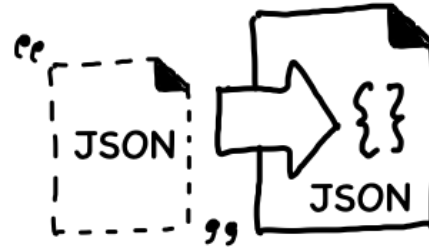
Unlocked Layer 1 Capabilities

`import module "x"`



Import reflection

`with { type: "JSON" }`

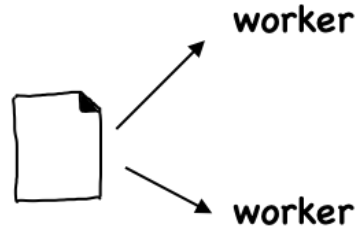


Import attributes

Unlocked Layer 1 Capabilities

```
import <load modifier> x from "y" with { type: "..."} 
```

Unlocked Capabilities



Ergonomic Multithreading

Unlocked Capabilities

```
let workerBlock = module {  
  onmessage = async function({data}) {  
    let mod = await import(data);  
    postMessage(mod.default());  
  }  
};
```

```
let worker = new Worker({type: "module"}).addModule(workerBlock);  
worker.onmessage = ({data}) => alert(data);  
worker.postMessage(module { export default function() { return "hello!" } });
```

Unlocked Capabilities



In-line modules

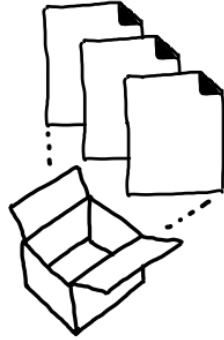
Unlocked Capabilities

```
module countModule {  
    // ...  
}
```

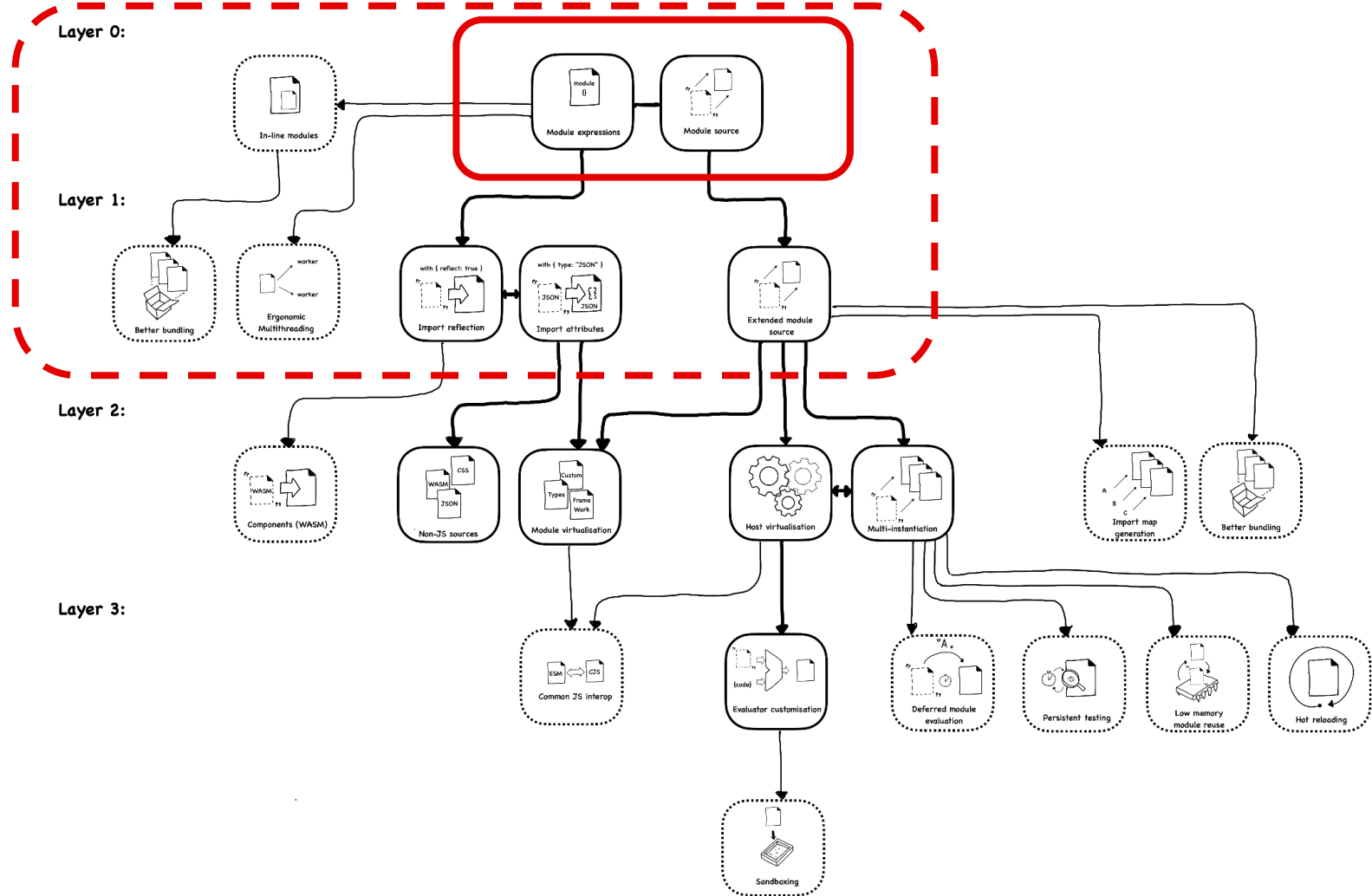
```
module uppercaseModule {  
    // ...  
}
```

```
import { count } from countModule;  
import { uppercase } from uppercaseModule;
```

Unlocked Capabilities



Better bundling



Links to the proposals

Layer 0:

- [Module Source](#)
- [Module Expressions](#)

Reading More:

- [Module Declarations](#)
- [Import Reflection](#)
- [Import Assertions](#)
- [Compartments](#)

Questions

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