

### **SERVICELESS**

### **INTRODUCTION**

Bartosz Sypytkowski

- @horusiath
- b.sypytkowski@gmail.com
- bartoszsypytkowski.com



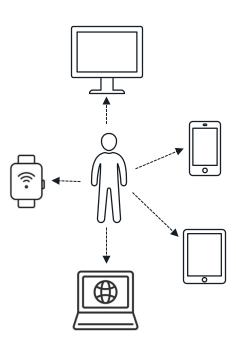
### AGENDA

- What do we need services for?
- Economy of service/-less apps
- How can we build a commodity software?

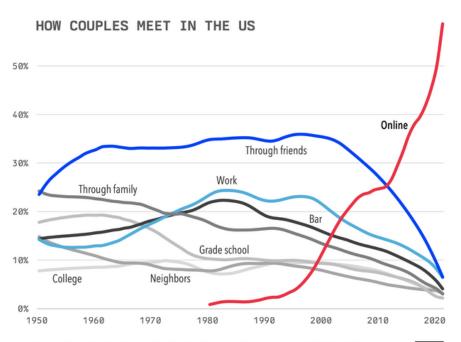
# WHY SERVICES? HOW EXPECTATIONS HAVE CHANGED

# THEN

### NOW



### WEB CHANGED HOW SOCIETY FUNCTIONS

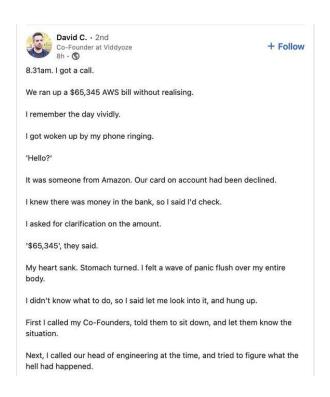


Source: "How Couples Meet and Stay Together": a longitudinal study of social life in the US by M. J. Rosenfeld, Reuben J. Thomas, and Sonia Hausen. Analysis of original survey data (n=6,519); "bars & restaurants" category cleaned to not double count couples who first met online.



# ECONOMY OF SERVICE MODEL

### SUFFERING FROM SUCCESS





**Moving Forward** 

# Elliott King Elliott King React, Python, NodelS, and the fun technology that comes with full-stack. I hope I don't run out of space for my

# SaaS CAN BE PRICEY

### Data Egress Pricing (Monthly)

Cloud Provider	Free Allocation	Monthly Cost (1TB)
Hetzner	First 20 TB free	\$1.11
Linode		\$5
Digital Ocean	First 500 GB free	\$10
Vultr	First 2TB free	\$10
Google Cloud	First 200 GB free	\$85
Azure	First 100 GB free	\$87
AWS	First 100 GB free	\$90
Railway		\$100
Vercel		\$150
Netlify		\$550

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(Network cost alone)

### KILLED BY VENTURE CAPITAL



### 90% of VC-Funded Startups I Knew Went Bankrupt in 2023

90% of all VC-backed startups from my network are out of business now.

Closed down during 2023.

- 8% have laid off all employees and kept only founders.
- 2% are doing fine but also cutting the costs

### BUILD SOFWARE THAT LASTS

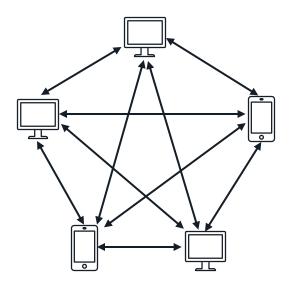
https://ourincrediblejourney.tumblr.com/

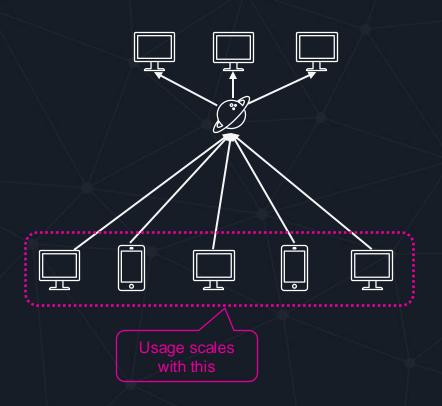


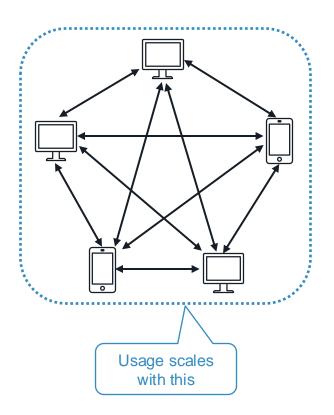
# SOURCES OF COST

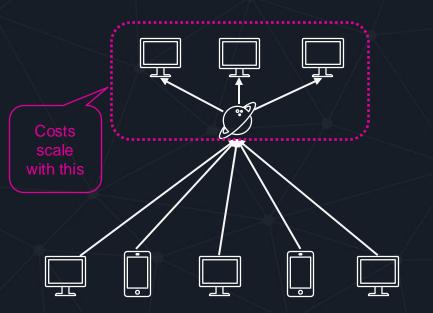
- 1. Network: hosting
- 2. Distribution: browser
- 3. Data storage: cloud storage
- 4. Data management: databases
- 5. Discoverability: DNS

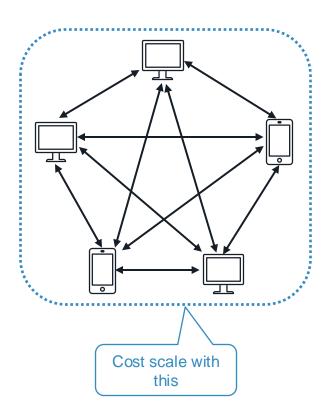


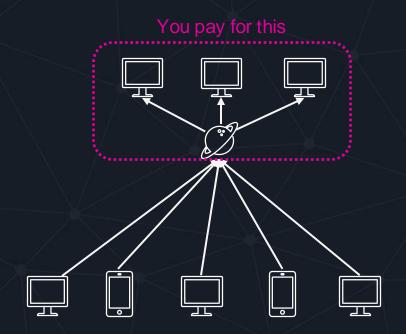


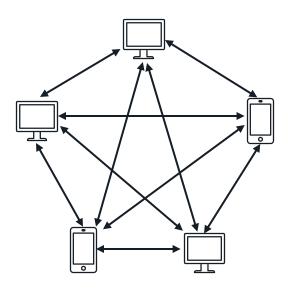












You don't pay for anything on this diagram

### DISTRIBUTION MODEL

HOW CAN WE PUBLISH APPS WITHOUT SERVICES

### 3rd PARTY DISTRIBUTION







# DATA SHARING & BACKUP PUBLISH AND EXCHANGE DATA WITH OTHERS

There's no such thing as Services.

It's just somebody else's Services.

### PRICE PER 1TB LET'S INCLUDE USER COSTS



\$69.99 / year



\$43.20 / year



\$66.32 / year









\$9.93

The size of the current version of all Wikipedia articles compressed is about 24.09 GB without media

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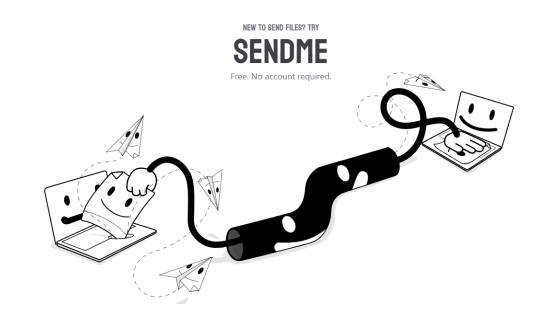
... OR \$0.25 IN HDD PRICE



NEED TO CONNECT TWO DEVICES? TRY A

### **DUMB PIPE**

Easy, direct connections that punch through NATs & stay connected as network conditions change.



https://www.dumbpipe.dev/ https://www.iroh.computer/sendme

# COLLABORATION WORK ON THE SAME DATA TOGETHER

### COLLABORATION LIBRARIES

Conflict-free Replicated
Data Types







# electric

### COLLABORATION LIBRARIES

Conflict-free Replicated
Data Types

Version Control Systems









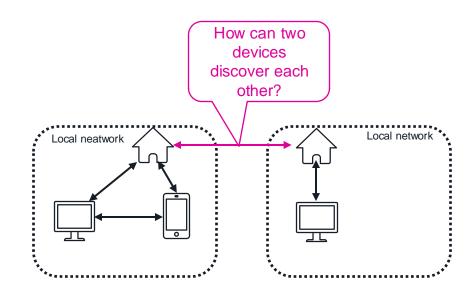


# electric

# SERVICELESS COMMUNICATION CAN WE COMMUNICATE WITHOUT HOSTED SERVICES?

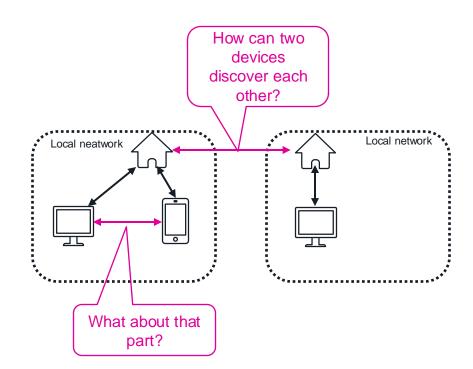
### SERVICE DISCOVERY

The root of all problems



### SERVICE DISCOVERY

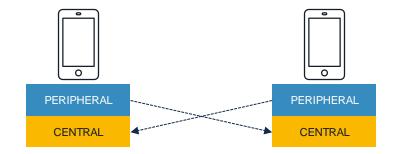
The root of all problems





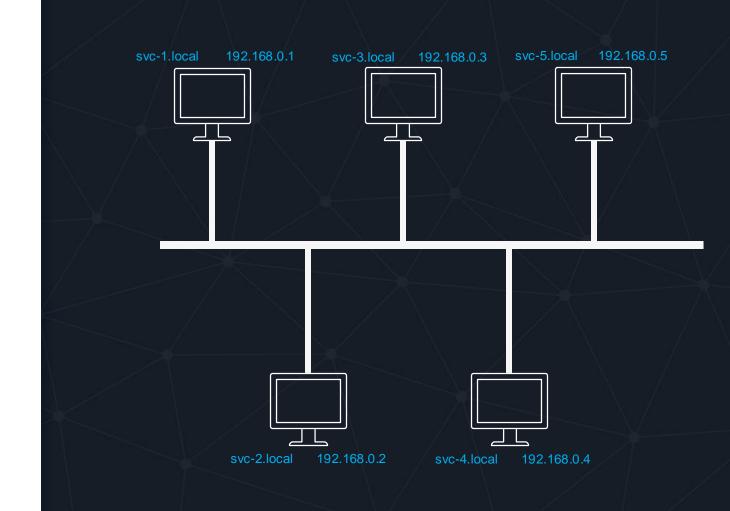
### **BLUETOOTH**

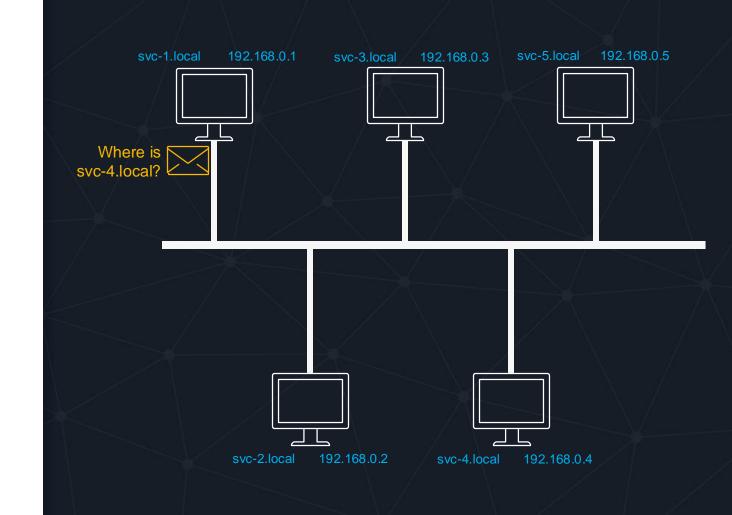
- Pairing
- Central vs. Peripheral
- GATT vs. L2CAP
- OS-specific stacks
- Concurrent connections limit
- Transfer limits

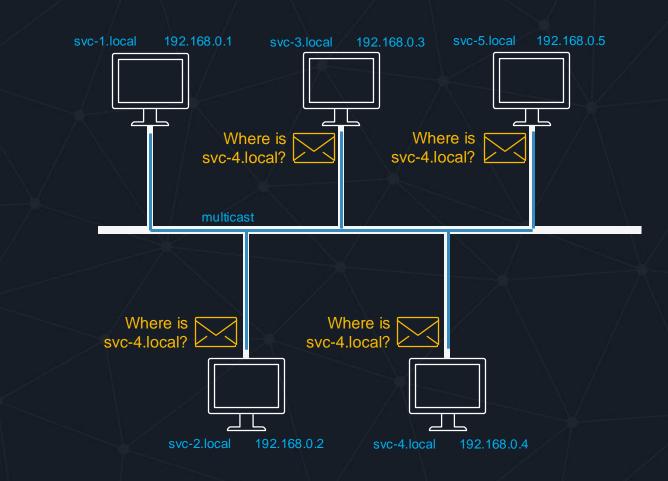


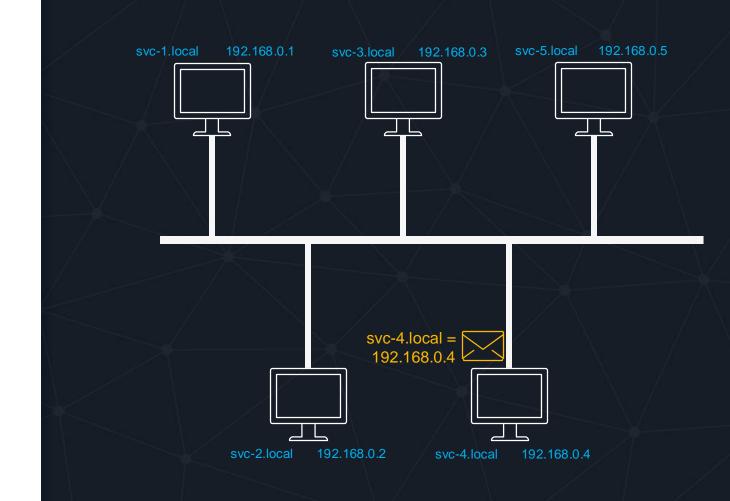
# Wifi DIRECT POINT-TO-POINT WIFI

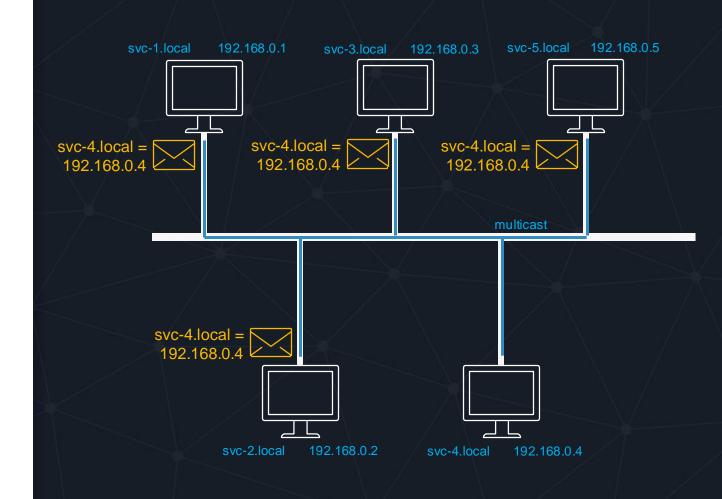
### **mDNS**

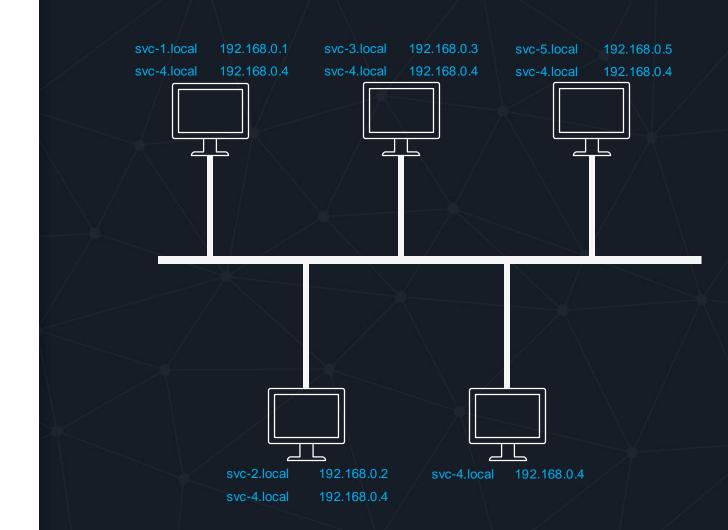






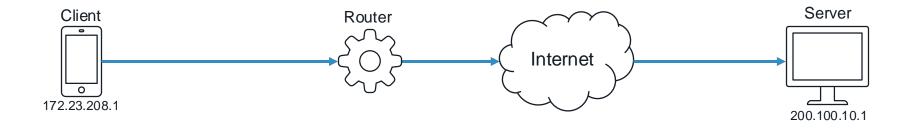


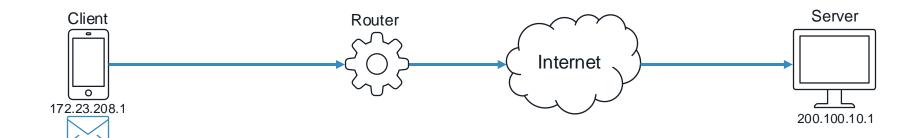




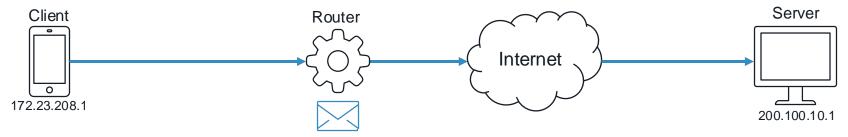
```
const mdns = require('mdns')
// advertise service svc-1 at port 9999 via TCP
const service = mdns.createAdvertisement(mdns.tcp(), 9999, {
  name: 'svc-1'
service.start()
// discover services
const browser = mdns.createBrowser(mdns.tcp())
browser.on('ready', () => browser.discover())
browser.on('update', (data) => {
  console.log(data);
  // interfaceIndex: 4,
  // type: {name: '', protocol: 'tcp', subtypes: []},
  // replyDomain: 'local.',
      port: 9999,
      addresses: [ '10.1.1.50', 'fe80::21f:5bff:fecd:ce64' ]
})
```



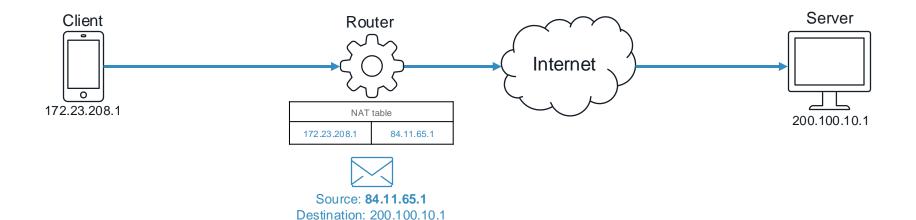


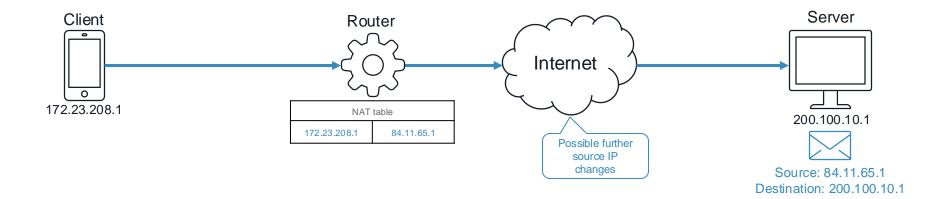


Source: 172.23.208.1 Destination: 200.100.10.1

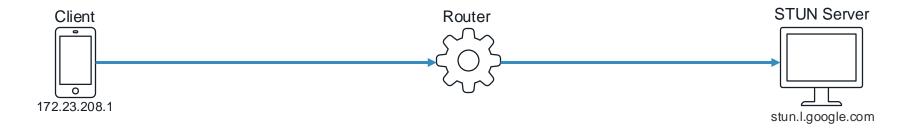


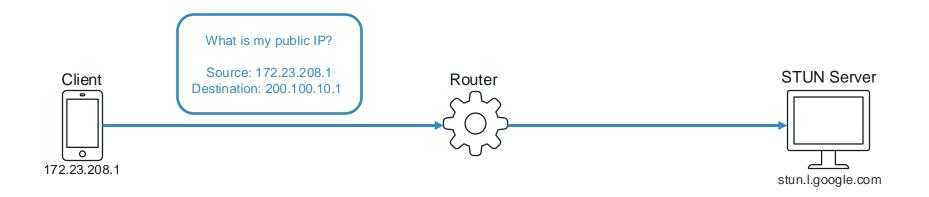
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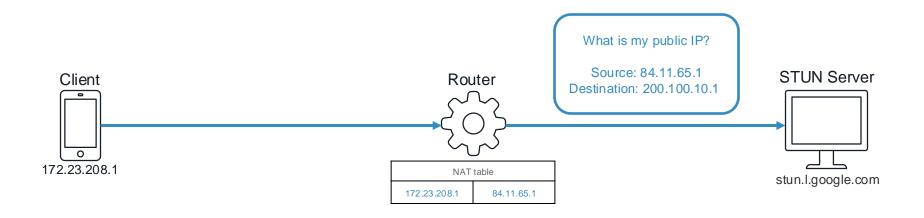


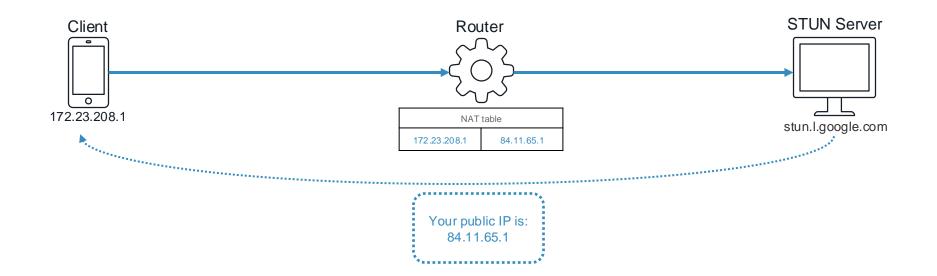


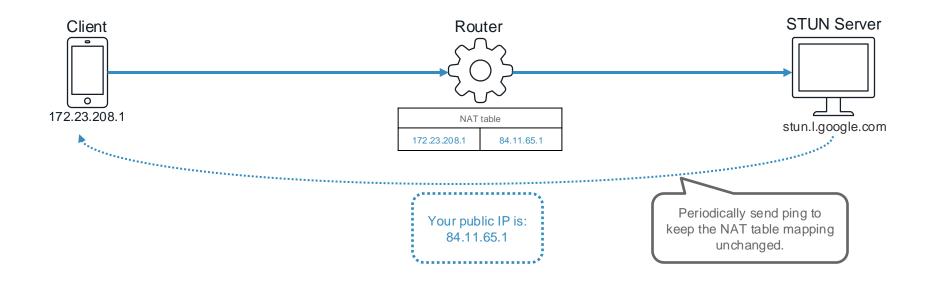
# HOW DO WE KNOW THE IP ADDRESS OF THE RECIPIENT?











### MAKING SERVICE DISCOVERY FEASIBLE

- 1. Make it configurable
- 2. Make it open
- 3. Make if efficient: tracker/bootstrap servers
- 4. Make it easy to publish: magnet links, QR codes

# SUMMARY

### REFERENCES

- The past, present and future of local-first: <a href="https://www.youtube.com/watch?v=NMq0vncHJvU">https://www.youtube.com/watch?v=NMq0vncHJvU</a>
- File exchange: <a href="https://www.iroh.computer/">https://www.iroh.computer/</a>
- Modular, composable network stacks: <a href="https://libp2p.io/">https://libp2p.io/</a>
- SQLite CRDT extension: <a href="https://vlcn.io/docs/cr-sqlite/intro">https://vlcn.io/docs/cr-sqlite/intro</a>

# THANK YOU